## 02157 Functional Programming

Sequences

Michael R. Hansen

## Sequences (or Lazy Lists)

- lazy evaluation or delayed evaluation is the technique of delaying a computation until the result of the computation is needed.

Default in lazy languages like Haskell

## It is occasionally efficient to be lazy.

A special form of this is Sequences, where the elements are not evaluated until their values are required by the rest of the program.

- a sequence may be infinite
just a finite part of a it is used in computations


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Example:

- Consider the sequence of all prime numbers:
$2,3,5,7,11,13,17,19,23, \ldots$
- the first 5 are $2,3,5,7,11$


## Delayed computations

The computation of the value of $e$ can be delayed by "packing" it into a function (a closure):

$$
\text { fun () }->e
$$

## Example:

fun () $\rightarrow 3+4 ;$


The addition is deferred until the closure is applied.

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fun () ->e

Example:

```
fun () -> 3+4;;
val it : unit }->\mathrm{ > int = <fun:clo@10-2>
it(); ;
val it : int = 7
```

The addition is deferred until the closure is applied.

## Example continued

One can make it visible when computations are performed by use of side effects:

```
let idWithPrint i = let _ = printfn "%d" i
    i;;
val idWithPrint : int -> int
idWithPrint 3;;
3
val it : int = 3
```

The value is printed before it is returned.
fun () $->$ (idWithPrint 3) + (idWithPrint 4); ;
val it : unit $\rightarrow$ int $=\langle$ fun:clo@14-3>
Nothing is printed yet.

## Example continued

One can make it visible when computations are performed by use of side effects:

```
let idWithPrint i = let _ = printfn "%d" i
    i;;
val idWithPrint : int >> int
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## Sequences in F\#

A lazy list or sequence in F\# is a possibly infinite, ordered collection of elements, where the elements are computed by demand only.

## A natural number sequence $0,1,2, \ldots$ is created as follows:

A nat element is computed by demand only:
let nat $=$ Seq.initInfinite idWithPrint; ;
val nat : seq<int>

Seq. nth 4 nat; ;

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val nat : seq<int>
Seq.nth 4 nat;;
4
val it : int = 4
```


## Further examples

A sequence of even natural numbers is easily obtained:

```
let even = Seq.filter (fun n -> n%2=0) nat;;
val even : seq<int>
Seq.toList(Seq.take 4 even); ;
```

0
1
2
3
4
5
6

Demanding the first 4 even numbers demands a computation of the first 7 natural numbers.

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## Sieve of Eratosthenes

Greek mathematician (194-176 BC)
Computation of prime numbers

- start with the sequence $2,3,4,5,6, \ldots$ select head (2), and remove multiples of 2 from the sequence

2

- next sequence $3,5,7,9,11, \ldots$
select head (3), and remove multiples of 3 from the sequence
- next sequence $5,7,11,13,17$,.
select head (5), and remove multiples of 5 from the sequence


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## Sieve of Eratosthenes in F\# (I)

Remove multiples of a from sequence $s q$ :

```
let sift a sq = Seq.filter (fun n -> n % a <> 0) sq;;
val sift : int -> seq<int> -> seq<int>
```

Select head and remove multiples of head from the tail - recursively:

let $p=$ seq. nth 0 sq
seq. append
(Seq. singleton p)
val sieve : seq<int> $\rightarrow$ seq<int>

- Delay is needed to avoid infinite recursion
- Seq.append is the sequence sibling to @
- Seq.nth 0 sq gives the head of sq
- Seq.skip 1 sq gives the tail of sq


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Select head and remove multiples of head from the tail - recursively:

```
let rec sieve sq =
    Seq.delay (fun () ->
        let p = Seq.nth 0 sq
        Seq. append
        (Seq.singleton p)
        (sieve(sift p (Seq.skip 1 sq))));;
val sieve : seq<int> -> seq<int>
```

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## Examples

The sequence of prime numbers and the $n$ 'th prime number:

```
    let primes = sieve (Seq.initInfinite (fun \(n \rightarrow n+2\) ) ); ;
    val primes : seq<int>
    let nthPrime \(\mathrm{n}=\) Seq. nth n primes; ;
    val nthPrime : int \(\rightarrow\) int
    nthPrime 100; ;
    val it : int \(=547\)
Re-computation can be avoided by using cached sequences:
    let primesCached = Seq. cache primes; ;
    let nthPrime' \(n=\) Seq. nth \(n\) primesCached; ;
    val nthPrime' : int \(->\) int

\section*{Examples}

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val primes : seq<int>
let nthPrime n = Seq.nth n primes;;
val nthPrime : int >> int
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val it : int = 547

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Re-computation can be avoided by using cached sequences:
```

let primesCached = Seq.cache primes;;
let nthPrime' n = Seq.nth n primesCached;;
val nthPrime' : int -> int

```

Computing the 700 'th prime number takes about 8 s ; a subsequent computation of the \(705^{\prime}\) th is fast since that computation starts from the 700 prime number

\section*{Sieve of Eratosthenes using Sequence Expressions}

Sequence expressions can be used for defining step-by-step generation of sequences.

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yield p
yield! sieve(sift p (Seq.skip 1 sq)) };;
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- By construction lazy - no explicit Seq. delay is needed
- yield \(x\) adds the element \(x\) to the generated sequence
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appends the sequence of \(\operatorname{seqexp}_{1}\) to that of \(\operatorname{seq}^{\exp } 2_{2}\)

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- seqexp \(_{1}\) seqexp \({ }_{2}\) appends the sequence of seqexp \(_{1}\) to that of seqexp \(_{2}\)

\section*{Example: Catalogue search (I)}

Extract (recursively) the sequence of all files in a directory:
```

open System.IO ;;
let rec allFiles dir =
seq {yield! Directory.GetFiles dir
yield! Seq.collect allFiles (Directory.GetDirectories dir)}
val allFiles : string -> seq<string>

```
where
```

Seq.collect: ('a -> seq<'c>) -> seq<'a> -> seq<'c>
combines a 'map' and 'concatenate' functionality.

```
    Directory. SetCurrentDirectory @"C: \mrh
    let files = allFiles ".";
    Seq. nth 100 files; ;
    val it : string \(=\) ". \(\backslash\) BOOK Satisfiability.fs"

Nothing is computed beyond element 100.

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Directory.SetCurrentDirectory @"C:\mrh\Forskning\Cambridge\"; ;
let files = allFiles ".";;
val files : seq<string>
Seq.nth 100 files;;
val it : string = ".\BOOK\Satisfiability.fs"

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\section*{Example: Catalogue search (II)}

We want to search for files with certain extensions, e.g. as follows:
```

let funFiles=Seq.cache (searchFiles (allFiles ".") ["fs";"fsi"]);;
val funFiles : seq<string * string * string>
Seq.nth 0 funFiles;;
val it: string * string * string= (".\", "CatalogueSearch", "fs")
Seq.nth 6 funFiles;;
val it : string * string * string = (".\BOOK\", "Curve", "fsi")
Seq.nth 11 funFiles;;
val it : string * string * string
= (".\BOOK\", "Satisfiability", "fs")

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- a sequence in chosen so that the search is terminated when the wanted file is found
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\section*{Example: Catalogue search (III)}

The search function ca be declared using regular expressions:
```

open System.Text.RegularExpressions ;;
let rec searchFiles files exts =
let reExts = List.foldBack (fun ext re -> ext+"|"+re) exts ""
let re = Regex (@"\G(\S*<br>) ([^<br>]+)\.(" + reExts + ")\$")

    seq {for fn in files do
        let m = re.Match fn
        if m.Success
        then let path = captureSingle m 1
        let name = captureSingle m 2
        let ext = captureSingle m 3
        yield (path, name, ext) };;
    val searchFiles : seq<string> -> string list
-> seq<string * string * string>

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- reExts is a regular expression matching the extensions
- The nath matches the regular expression
- The file name matches the regular expression
- The function captureSingle can extract captured strings

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```
- reExts is a regular expression matching the extensions
- The path matches the regular expression \(\backslash S * \backslash \backslash\)
- The file name matches the regular expression [^ \(\backslash \backslash]+\)
- The function captureSingle can extract captured strings

\section*{Summary}
- Anonymous functions fun () -> e can be used to delay the computation of \(e\).
- Possibly infinite sequences provide natural and useful abstractions
- The computatio by demand only is convenient in many applications

\section*{It is occasionally efficient to be lazy.}

The type seq<' \(a>\) is a synonym for the .NET type IEnumerable<' a>.

Any .NET type that implements this interface can be used as a sequence.
- Lists, arrays and databases, for example.

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