A Time Predictable Instruction Cache for a Java Processor

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Overview

- Motivation
- Cache Performance
- Java Properties
- Method Cache
- WCET Analysis
- Results
- Conclusion, Future Work



Motivation

- CPU speed memory access
- Caches are mandatory
- Caches improve average execution time
- Hard to predict WCET values
- Cache design for WCET analysis



Execution Time

$$t_{exe} = (CPU_{clk} + MEM_{clk}) x t_{clk}$$

$$CPU_{clk} = IC \times CPI_{exe}$$
 $MEM_{clk} = Misses \times MP_{clk}$
 $= IC \times Misses / Instruction \times MP_{clk}$

$$t_{exe} = IC \times CPI \times t_{c/k}$$

 $CPI = CPI_{exe} + CPI_{IM} + CPI_{DM}$

H&P: CA:AQA



- Architecture dependent (RISC vs. JVM)
 - Different instruction length
 - Different load/store frequencies
- Block size dependent
 - Lower for larger blocks
- Memory access time
 - Latency
 - Bandwidth

Two Cache Properties

MBIB and MTIB

MBIB = Memory bytes read / Instruction byte
MTIB = Memory transactions / Instruction byte

Reflects main memory properties

 IM_{clk} / IB = MTIB x Latency + MBIB / Bandwidth $CPI_{IM} = IM_{clk}$ / IB x Instruction length

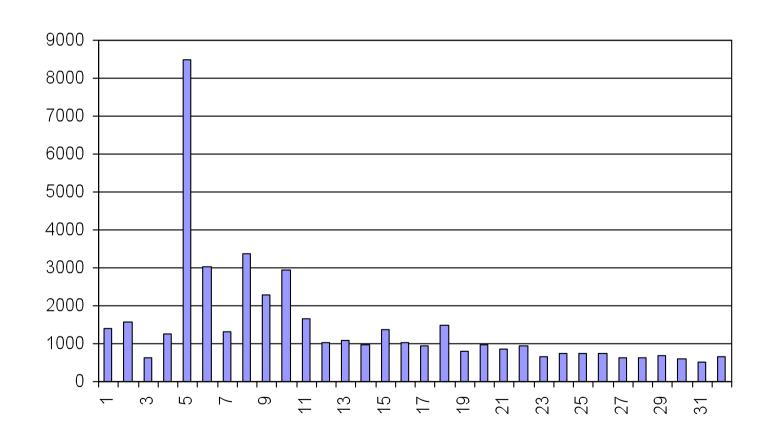


JVM Properties

- Short methods
- Maximum method size is restricted
- No branches out of or into a method
- Only relative branches



Method Sizes (rt.jar)



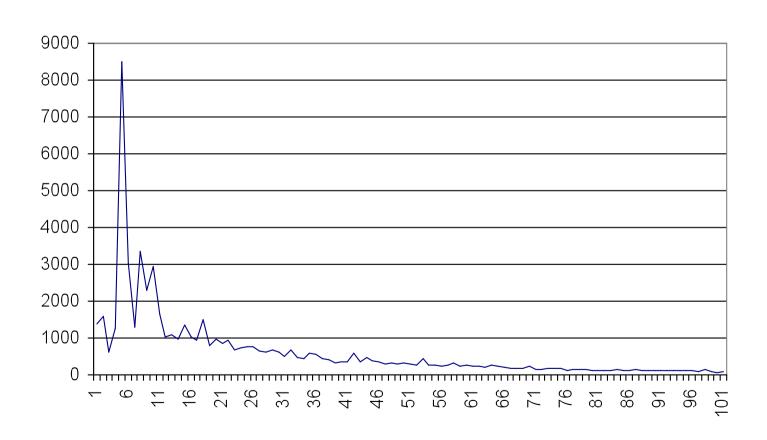
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Bytecodes for a Getter Method

```
private int val;
public int getVal() {
    return val;
public int getVal();
Code:
0: aload 0
1: getfield #2; //Field val:I
4: ireturn
```

4

Method Sizes (rt.jar)



4

Method Sizes cont.

- Runtime library rt.jar (1.4):
 - 71419 methods
 - Largest: 16706 Bytes
 - 99% <= 512 Bytes
 - Larger methods are class initializer
- Application javac: 98% <= 512 Bytes</p>



Proposed Cache Solution

- Full method cached
- Cache fill on call and return
 - Cache misses only at these bytecodes
- Relative addressing
 - No address translation necessary
- No fast tag memory



Single Method Cache

- Very simple WCET analysis
- High overhead:
 - Partially executed method
 - Fill on every call and return

```
foo() {
        a();
        b();
         Block 1 Cache
        foo
foo()
                  load
a()
                  load
        a
        foo
                  load
return
b()
         b
                  load
                  load
return
         foo
```



Two Block Cache

- One method per block
- Simple WCET analysis
- LRU replacement
- 2 word tag memory

```
foo() {
          a();
          b();
                 Block 2 Cache
        Block 1
foo()
        foo
                          load
a()
                          load
        foo
                 a
return
        foo
                          hit
                 a
b()
        foo
                          load
                          hit
                 b
return
        foo
```



Variable Block Cache

- Whole method loaded
- Cache is divided in blocks
- Method can span several blocks
- Continuous blocks for a method
- Replacement
 - LRU not useful
 - Free running next block counter
 - Stack oriented next block
- Tag memory: One entry per block



WCET Analysis

- Single method
 - Trivial every call, return is a miss
 - Simplification: combine call and return load
- Two blocks:
 - Hit on call: Only if the same method as the last called – loop
 - Hit on return: Only when the method is a leave in the call tree – always a hit



WCET Analysis Var. Blocks

- Part of the call tree
- Method length determines cache content
- Still simpler than direct-mapped
 - Call tree instead of instruction address
 - Analysis only at call and return
 - Independent of link addresses

Caches Compared

- Embedded application benchmark
 - Cyclic loop style
 - Simulation of external events
 - Simulation of a Java processor (JOP)
- Different memory systems:
 - SRAM: L = 1 cycle, B = 2 Bytes/cycle
 - SDRAM: L = 5 cycle, B = 4 Bytes/cycle
 - DDR: L = 4.5 cycle, B = 8 Bytes/cycle



Direct-Mapped Cache

Plainest WCET target, size: 2KB

Line size	MBIB	MTIB	SRAM	SDR	DDR
8	0.17	0.022	0.11	0.15	0.12
16	0.25	0.015	0.14	0.14	0.10
32	0.41	0.013	0.22	0.17	0.11

MBIB = Memory bytes read / Instruction byte

MTIB = Memory transactions / Instruction byte

Memory read in clock cycles / Instruction byte



Fixed Block Cache

Cache size: 1, 2 and 4KB

Type	MBIB	MTIB	SRAM	SDR	DDR
Single	2.31	0.021	1.18	0.69	0.39
Two	1.21	0.013	0.62	0.37	0.21
Four	0.90	0.010	0.46	0.27	0.16

MBIB = Memory bytes read / Instruction byte

MTIB = Memory transactions / Instruction byte

Memory read in clock cycles / Instruction byte



Cache size: 2KB

Block count	MBIB	MTIB	SRAM	SDR	DDR
8	0.73	0.008	0.37	0.22	0.13
16	0.37	0.004	0.19	0.11	0.06
32	0.24	0.003	0.12	0.08	0.04
64	0.12	0.001	0.06	0.04	0.02



Caches Compared

Cache size: 2KB

Type	MBIB	MTIB	SRAM	SDR	DDR
VB 16	0.37	0.004	0.19	0.11	0.06
VB 32	0.24	0.003	0.12	0.08	0.04
DM 8	0.17	0.022	0.11	0.15	0.12
DM 16	0.25	0.015	0.14	0.14	0.10

Summary

- Two cache properties: MBIB & MTIB
- JVM: short methods, relative branches
- Single Method cache
 - Misses only on call and return
- Caches compared
 - Embedded application
 - Different memory systems



Future Work

- WCET analysis framework
- Compare WCET values with a traditional cache
- Different replacement policies
- Don't keep short methods in the cache



Further Information

- Reading
 - JOP Thesis: p 103-119
 - Martin Schoeberl. A Time Predictable Instruction Cache for a Java Processor. In Workshop on Java Technologies for Real-Time and Embedded Systems (JTRES 2004), 2004.
- Simulation
 - …/com/jopdesign/tools
- Hardware
 - .../vhd1/core/cache.vhd
 - .../hdl/memory/mem_sc.vhd