#### **Last Lecture**

# • Agenda:

- « The TripTych of Urban Planning
- $\otimes$  The Process Behaviour Model as
  - A Basis for Urban Planning Project Management 100–101
- $\otimes$  The Process Information Model as
  - A Basis for Urban Planning Data Management 102–103
- & Validation, Testing, Verification

#### $\otimes$ Discussion

- What Have We Done?
- ∞ What Have Not Been Done 1
- $\infty$  What Can I Do in September 2017?
  - $\infty$  Further to Be Done
- © Closing Words

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# 5. A Triptych of Urban Planning? 5.1. The Triptych of Software Engineering

- A major principle of ours for developing software is embodied in the **Triptych** method:
  - Before software can be developed we must understand its requirements.
  - Before requirements can be expressed we must understand the domain.

- So we proceed in three, more-or-less consecutive phases:
  - o
     domain engineering,
  - $\otimes$  requirements engineering and
  - **« software design**.
- verifying (validating, proving, testing) properties of
  - $\circledast$  the domain,
  - « the **requirements**,
  - $\circledast$  the **domain-to-requirements** "translation",
  - $\otimes$  the  ${\bf software}$  and the
  - $\circledast$  the <code>requirements-to-software</code> "translation".

#### 5.2. The Triptych of Urban Planning!

- Before **urban plans** can be developed we must understand their **requirements**.
- Before requirements can be expressed we must understand the **domain**.

- We have outlined the **Triptych of Software Development**.
- What is the parallel **Triptych for Urban Planning**? I think it is this:

### « The domain engineering of urban planning

- is to get to understand and thus describe The Urban Space
- before it is planned.
- This means the development of all *The Urban Space Information*:
- or proper geodetic information,
- ${\scriptstyle \textcircled{O}}$  proper meteorological information,
- or proper socio-economic information,
- ${\ensuremath{\scriptstyle \odot}}$  proper ecological information,
- or proper urban space laws,
- $\infty$  etcetera.

- The requirements engineering of urban planning is to get to understand the customers expectations.
  - This means the development of *The Urban Plan Requirements*:
  - <sup>®</sup> proper requirements for master plan,
  - proper requirements for zoning,
  - proper requirements for residential, office, shopping and recreational areas, ...
  - ∞ proper requirements for electric power, gas, ...
  - or proper requirements for wasfer management, ...

 $\infty$ etcetera

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# 6. Urban Planning Management

- The description we have given of urban planning emphasizes an iterative nature of urban planning.
- Individual urban planning behaviours, such as we describe it, alternate between many, more-or-less consecutive actions:
  - sathering ("reading") information for urban planning functions;
     w actually applying urban planning functions;
  - possibly starting new, derived urban planning behaviours while collecting ("writing") function results.
- The base and derived urban plannings may thus involve hundreds of urban planning actions
  - their timely interaction (via oracles and repositories) and consistent "production" and "use" of information.

- The urban planning description makes precise these interactions, "productions" and "usages".
  - Thus the described urban planning development process model can serve as a basis for a computerised project management support system.
- $\bullet$  Thus, from the description we can

∞ "refine" the requirements for such software,∞ and we can then code the software design.

This is a major project.

## 7. Data Management

- The description we have given of urban planning emphasizes also, one can say, separately, outlines major classes of information, i.e., data:
  - $\otimes$  their iterated "production" and "use";
  - $\otimes$  their "oracled" origin or
  - $\otimes$  their "reposited" storage.
- These classes of information, and there are many,
  - $\otimes$  need be formalised
  - $\otimes$  and related.

 Thus the description may also serve as a basis for the « the development of requirements « and subsequent development of software for an Urban Planning Database System.

This is [also] a major project.

#### 8. Validation & Verification 8.1. Validation of a Specification of a Product

- Validation of a specification of a product is a process and a document which
  - $\otimes$  ensures that the document specifies the right product,
  - ∞ that is, that the customer gets what is expected,
  - $\otimes$  and that the process leads to such a document.

# 8.2. Verification of a Specification of a Product

- Verification of a specification of a product is a process and a document which
  - $\otimes$  ensures that the document specifies the product right,
  - ∞ that is, that the product is correct, ie., does not fail,
  - $\otimes$  and that the process leads to such a specification (for us: software).

#### 8.3. V&V of the Domain Description

- So we need to formalise first our understanding of what we mean by:
  - & geodetic,
    & social,
    & plan, and
    & economic,
    & ancillary
    & meteorology,
    & auxiliary,
  - information.
- Only then does it make sense to express what we mean by
  - « validating and » verifying

the model.

## 8.4. V&V of an Urban Planning Project

• Similarly!

# 9. Discussion 9.1. What Have We Done?

- Identification of Urban Planning Information Categories
- A Process Model for Urban Planning and its Formalisation
- Identification of Base- and Derived Urban Plannings
- Focus of an Iterative Nature of Urban Planning
- The Process Model as A Basis for Urban Planning Management
- The Information Categories as A Basis for Urban Planning Data Management

## 9.2. What Have We Not Done!

- We have not Formalised the Urban Planning Information Categories.
  - $\otimes$  In Sect. ?? we make a first attempt!
- We have not described the Urban Planning Functions, at all!

## 9.3. What Can I Do in September 2017?

- Make more precise the Categories of Urban Planning Information<sup>11</sup>
- Sketch initial Formalisations of some of these.
- $\bullet$  An attempt is made as from Slides 113 on ...
- Validate or refute Aspects of the Urban Planning Process Model
- Make more precise some of the Urban Planning Functions
- Sketch initial Formalisations of some of these

<sup>••</sup>Please: I wish to examine available example of all the eight kinds of urban planning information listed in the first • on Slide 105.

. . . . . . . . .

#### 9.4. Further to Be Done

- Requirements for Urban Planning Project Management Software
- Requirements for Urban Planning Data Management Software

## **10. Closing Words**

## Thanks for inviting me to TongJi!

#### **11. References**

#### Springer Publishers:



# QinHua University Press:



#### QinHua University Press:



# 12. An Attempt at a Formalisation of "The Urban Space" 12.1. Main Parts

- To the left, in the framed box, we **narrate** the story.
- To the right, in the framed box, we **formalise** it.
- One way of observing *the urban space* is presented:

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65 We can speak of The Urban Space,<br/>TUS, in terms of itstype66 GeoDecy (i.e., geodetic features),65 TUS, GeoD, GeoT, Met, Soc, Eco, ...66 GeoTechniques,66 obs_GeoD: TUS \rightarrow GeoD67 GeoTechniques,67 obs_GeoT: TUS \rightarrow GeoT68 Meteorology,68 obs_Met: TUS \rightarrow Met69 Social features,69 obs_Soc: TUS \rightarrow Soc70 Economic features, etcetera.70 obs_Eco: TUS \rightarrow Eco
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- The obs\_P:  $M \rightarrow P$  is the signature of a postulated (observer) function.
- From parts of type M it **observes** [sub-]parts of type P.

## 12.2. Attributes 12.2.1. Urban Space Attributes – Informal

- Attributes are also called *properties*, *qualities* or *indicators*.
- We list some urban space **attributes**:
  - « Geodetic:
    - ∞ land elevation (isometric lines etc.)
    - water: springs, creeks, rivers, lakes, oceans; dams, canals, ...
      road net: lanes, road, highways, freeways/toll-roads, tunnels, bridges, ...
  - « Geotechnical:
    - $\ensuremath{\scriptstyle \odot}$  top layer soil composition
    - ${\scriptstyle \varpi}$  lower layer soil etc. composition, by depth levels
    - ${\tt \varpi}$  ground water occurrence, by depth levels
    - ${\tt \varpi}$  gas, oil occurrence, by depth levels

- « Meteorological:
  - precipitation<sup>12</sup>, for example, averaged by month (incl., perhaps, "hi/lo"),

and possibly also changes by year, past and future

 air humidity, by level, for example, averaged by month (incl., perhaps "hi/lo"),

and possibly also changes by year, past and future

- evaporation, by level , for example, averaged by month (incl., perhaps, "hi/lo"),
  - and possibly also changes by year, past and future

<sup>&</sup>lt;sup>12</sup>Precipitation: the amount of rain, snow, hail, etc., that has fallen at a given place within a given period, usually expressed in inches or centimeters of water.

#### • Social and Citizen Economics:

#### $\circledast$ income distribution,

currently, by year, ...

and possibly also changes by year, past and future

#### $\circledast$ housing situation,

by housing category: apt., etc.; currently, by year, ... and possibly also changes by year, past and future

#### $\otimes$ migration,

and possibly also changes by year, past and future

#### $\circledast$ social welfare support,

by citizen category

and possibly also changes by year, past and future

#### $\circledast$ health status,

by citizen category

and possibly also changes by year, past and future

#### $\otimes$ etcetera.

#### • Industry and Business Economics:

#### ∞....,

- ∞....,
- ∞....,

etcetera.

• Etcetera.

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#### **12.2.2. General on Attributes**

- Parts (like TUS, GeoD, GeoT, ...) "possess" attributes.
- Attributes are intrisically associated with parts, that is, with a part type.
- All parts of a given type have the same attributes.
- We must distinguish between an *attribute name* and an *attribute value*.
  - $\otimes$  Let  $\eta A_1$ ,  $\eta A_2$ , ...,  $\eta A_n$  be all the attribute names of parts of type P.
  - $\otimes$  Then two different parts,  $p_i$  and  $p_j$ , of type P,
    - $\infty$  may have the same value,  $\mathsf{attr}_\eta \mathsf{A}_k(\mathsf{p}_i)$  respectively  $\mathsf{attr}_\eta \mathsf{A}_k(\mathsf{p}_j)$ , for attribute  $A_k$ ,
    - or may have different values.
- If you try "remove" (whatever that would mean) an attribute
  - $\otimes$  from a part, of a given type, say P,
  - $\otimes$  then that 'part' is no longer of type  $\mathsf{P}.$

# 12.2.3. Urban Space Attributes – Formal 12.2.3.1 General

- $\bullet$  Informal attribute names were given on slides 114–117 in the  $\otimes$  itemized entries.
- We now treat attribute names and value abstractly.
- 71 Let  $\eta A_1, \eta A_2, ..., \eta A_n$  be the (undoubtedly large) set of all attribute names of interest for some urban space.

72 And let  $A_1, A_2, ..., A_n$  be type names for for corresponding attribute value sets.

73 The observation, from a part of type  $\mathsf{P}$ , (which has attributes of name  $\eta A$ ) of values of type A is expressed by the attribute observer function  $\mathsf{attr}_{-}\eta \mathsf{A}$ .

#### type

 $\eta A_1, \eta A_2, ..., \eta A_n$  $A_1, A_2, ..., A_n$ value  $\operatorname{attr}_{\eta} A_i: P \to A_i \quad [\text{ for } 1 \leq i \leq n]$ 

#### **12.2.3.2 Structured Attributes**

#### 12.2.3.3 An Analysis of Structured Attributes

#### **12.2.3.4 Structured Attribute Names**



#### **12.2.3.5 Structured Attribute Values**

