

**NAME**

saturate – saturate, standardize and stretch linearly

**SYNOPSIS**

**saturate** [[**-z**] | [**-M** *mask\_file* [*mask\_value* [**-o** *maskoutval*]]]] [**-s** [*mean stddev*]] [**-a** | **-p**] [**-l** *min max*] [**-b**]

**DESCRIPTION**

*saturate* with **-s** standardizes an image sequence to a desired mean (default 0) and standard deviation (default 1; if negative input sequence is negated; if 0 only mean is changed). With **-l** it saturates an image sequence by setting all values below *min* to *min* and all values above *max* to *max*. With **-p** (and **-l**) it saturates an image sequence by setting all values below  $-(max-min)$  to  $-(max-min)$  and all values above  $max-min$  to  $max-min$  and all values between  $-min$  and *min* to zero. If **-s** and **-l** or **-p** are specified simultaneously each frame is standardized to the desired mean and standard deviation before saturation. If **-a** is specified absolute values are taken (after standardization, before saturation). Default output format is float. If **-b** is specified a byte sequence stretched linearly from minimum to maximum for each frame is output. Input sequence must be byte, short, int or float.

**OPTIONS**

- z** do not include zeros in statistics calculations
- M** *mask\_file* [*mask\_value*]  
include only pixels where byte image *mask\_file* has value *mask\_value* in statistics calculations;  
default: all values > 0
- o** [*maskoutval*]  
set value of unmasked pixels to *maskoutval* in outseq, defaults to 0 (in this case and if **-b** is specified inseq is stretched linearly to interval [1,255], else inseq is stretched linearly to interval [0,254])
- s** [*mean stddev*]  
standardize input sequence to desired mean (defaults to 0) and standard deviation (defaults to 1)
- a** take absolute values of input sequence before saturating
- l** *min max*  
set all values below *min* to *min* and all values above *max* to *max*
- p** (with **-l**) set all values below  $-(max-min)$  to  $-(max-min)$  and all values above  $max-min$  to  $max-min$  and all values between  $-min$  and *min* to zero
- b** output byte sequence stretched linearly from minimum to maximum

**SEE ALSO**

scale, scale0, histoecq, histobe, fhst

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