NAME

wavetr - 1-D, 2-D and 3-D wavelet transformation

SYNOPSIS

wavetr [-**i**] [-**1** | -**3**] [-**l** *n* [-**p**] [[-**a** *a*] [-**b** *b*] | [-**s**] | [-**c**]]] [-**v**] **inv.wavetr** [-**1** | -**3**] [-**l** *n* [-**p**] [[-**a** *a*] [-**b** *b*] | [-**s**] | [-**c**]]] [-**v**]

DESCRIPTION

wavetr calculates the forward 1-D, 2-D or 3-D wavelet transform based on the Daubechies filter coefficients DAUB2, DAUB4 (default), DAUB6, DAUB8, DAUB12 or DAUB20. For length 4 or 6 related filter coefficients that do not give zero moment(s) can be used also (specify -a and/or -b). The length is given with the -l option. If -i is specified (or if *inv.wavetr* is called rather than *wavetr*) the inverse wavelet transform is calculated. If -1 is specified the 1-D transform is calculated. If the extended variable *depth* is set (and it is greater than one) the 3-D transform is calculated, if not the 2-D transform is calculated. The input sequence must be float and have row, column and if applicable depth dimensions which are powers of 2. *wavetr* does not support multivariate 3-D input. -v gives verbose output to *stderr*.

OPTIONS

- -i perform inverse wavelet transformation (can be invoked by calling *inv.wavetr* also)
- -1 perform 1-dimensional wavelet transformation
- -3 force *wavetr* to perform 3-dimensional wavelet transformation on multiframe input that does not have the extended header variable *depth* set
- -l *n* use length *n* wavelet filer coefficients (accepted values of *n* are 2, 4, 6, 8, 10, 12 and 20)
- -p (approximately) center "peak" of wavelet rather than "support"
- -a a with length 4 or 6 use (non-zero-moment(s), non-Daubechies) filter coefficients (based on Resnikoff's angle parametrization where *a* is an angle)
- $-\mathbf{b} b$ with length 6 use (non-zero-moment(s), non-Daubechies) filter coefficients (based on Resnikoff's angle parametrization where *b* is an angle)
- -s use (non-orthogonal, zero-moment(s)) spline filter coefficients, n = 2 gives linear spline, n = 4 gives quadratic spline, and n = 6 gives cubic spline; experimental option
- -c use Coifman wavelet filter coefficients (coiffets), with length 4, 6, 8, 10 or 12; experimental option
- -v verbose output to *stderr*

SEE ALSO

fourtr(1), inv.fourtr(1)

REFERENCES

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