

# Discrete Time Markov Chains, Definition and classification

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## Basic concepts in probability

Sample space	$\Omega$	set of all possible outcomes
Outcome	$\omega$	
Event	$A, B$	
Complementary event	$A^c = \Omega \setminus A$	
Union	$A \cup B$	outcome in at least one of $A$ or $B$
Intersection	$A \cap B$	Outcome is in both $A$ and $B$
(Empty) or impossible event	$\emptyset$	



## Discrete time Markov chains

Today:

- ▶ Short recap of probability theory
- ▶ Markov chain introduction (Markov property)
- ▶ Chapman-Kolmogorov equations
- ▶ First step analysis

Next week

- ▶ Random walks
- ▶ First step analysis revisited
- ▶ Branching processes
- ▶ Generating functions

Two weeks from now

- ▶ Classification of states
- ▶ Classification of chains
- ▶ Discrete time Markov chains - invariant probability distribution



## Probability axioms and first results

$$0 \leq \mathbb{P}(A) \leq 1, \quad \mathbb{P}(\Omega) = 1$$

$$\mathbb{P}(A \cup B) = \mathbb{P}(A) + \mathbb{P}(B) \quad \text{for } A \cap B = \emptyset$$

Leading to

$$\mathbb{P}(\emptyset) = 0, \quad \mathbb{P}(A^c) = 1 - \mathbb{P}(A)$$

$$\mathbb{P}(A \cup B) = \mathbb{P}(A) + \mathbb{P}(B) - \mathbb{P}(A \cap B)$$

(inclusion- exclusion)



## Conditional probability and independence

$$\mathbb{P}(A|B) = \frac{\mathbb{P}(A \cap B)}{\mathbb{P}(B)} \Leftrightarrow \mathbb{P}(A \cap B) = \mathbb{P}(A|B)\mathbb{P}(B)$$

(multiplication rule)

$$\cup_i B_i = \Omega \quad B_i \cap B_j = \emptyset \quad i \neq j$$

$$\mathbb{P}(A) = \sum_i \mathbb{P}(A|B_i)\mathbb{P}(B_i) \quad (\text{law of total probability})$$

Independence:

$$\mathbb{P}(A|B) = \mathbb{P}(A|B^c) = \mathbb{P}(A) \Leftrightarrow \mathbb{P}(A \cap B) = \mathbb{P}(A)\mathbb{P}(B)$$



## Joint distribution

$$f(x_1, x_2) = \mathbb{P}(X_1 = x_1, X_2 = x_2), \quad F(x_1, x_2) = \mathbb{P}(X_1 \leq x_1, X_2 \leq x_2)$$

$$f_{X_1}(x_1) = \mathbb{P}(X_1 = x_1) = \sum_{x_2} \mathbb{P}(X_1 = x_1, X_2 = x_2) = \sum_{x_2} f(x_1, x_2)$$

$$F_{X_1}(x_1) = \sum_{t \leq x_1, x_2} \mathbb{P}(X_1 = t, X_2 = x_2) = F(x_1, \infty)$$

Straightforward to extend to  $n$  variables



## Discrete random variables

Mapping from sample space to metric space

(Read: Real space)

Probability mass function

$$f(x) = \mathbb{P}(X = x) = \mathbb{P}(\{\omega | X(\omega) = x\})$$

Distribution function

$$F(x) = \mathbb{P}(X \leq x) = \mathbb{P}(\{\omega | X(\omega) \leq x\}) = \sum_{t \leq x} f(t)$$

Expectation

$$\mathbb{E}(X) = \sum_x x \mathbb{P}(X = x), \quad \mathbb{E}(g(X)) = \sum_x g(x) \mathbb{P}(X = x) = \sum_x g(x) f(x)$$



We can define the joint distribution of  $(X_0, X_1)$  through

$$\mathbb{P}(X_0 = x_0, X_1 = x_1) = \mathbb{P}(X_0 = x_0)\mathbb{P}(X_1 = x_1 | X_0 = x_0) = \mathbb{P}(X_0 = x_0)P_{x_0, x_1}$$

Suppose now some stationarity in addition that  $X_2$  conditioned on  $X_1$  is independent on  $X_0$

$$\begin{aligned} \mathbb{P}(X_0 = x_0, X_1 = x_1, X_2 = x_2) &= \\ \mathbb{P}(X_0 = x_0)\mathbb{P}(X_1 = x_1 | X_0 = x_0)\mathbb{P}(X_2 = x_2 | X_0 = x_0, X_1 = x_1) &= \\ \mathbb{P}(X_0 = x_0)\mathbb{P}(X_1 = x_1 | X_0 = x_0)\mathbb{P}(X_2 = x_2 | X_1 = x_1) &= \\ p_{x_0} P_{x_0, x_1} P_{x_1, x_2} & \end{aligned}$$

which generalizes to arbitrary  $n$ .



## Markov property

$$\mathbb{P}(X_n = x_n | H)$$

$$= \mathbb{P}(X_n = x_n | X_0 = x_0, X_1 = x_1, X_2 = x_2, \dots, X_{n-1} = x_{n-1})$$

$$= \mathbb{P}(X_n = x_n | X_{n-1} = x_{n-1})$$

- ▶ Generally the next state depends on the current state and the time
- ▶ In most applications the chain is assumed to be time homogeneous, i.e. it does not depend on time
- ▶ The only parameters needed are  $\mathbb{P}(X_n = j | X_{n-1} = i) = p_{ij}$
- ▶ We collect these parameters in a matrix  $\mathbf{P} = \{p_{ij}\}$
- ▶ The joint probability of the first  $n$  occurrences is

$$\mathbb{P}(X_0 = x_0, X_1 = x_1, X_2 = x_2, \dots, X_n = x_n) = p_{x_0} P_{x_0, x_1} P_{x_1, x_2} \dots P_{x_{n-1}, x_n}$$



## Example 1: Random walk with two reflecting barriers 0 and $N$

$$\mathbf{P} = \begin{pmatrix} 1-p & p & 0 & \dots & 0 & 0 & 0 \\ q & 1-p-q & p & \dots & 0 & 0 & 0 \\ 0 & q & 1-p-q & \dots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & \dots & q & 1-p-q & p \\ 0 & 0 & 0 & \dots & 0 & q & 1-q \end{pmatrix}$$



## A profuse number of applications

- ▶ Storage/inventory models
- ▶ Telecommunications systems
- ▶ Biological models
- ▶  $X_n$  the value attained at time  $n$
- ▶  $X_n$  could be
  - ▶ The number of cars in stock
  - ▶ The number of days since last rainfall
  - ▶ The number of passengers booked for a flight
  - ▶ See textbook for further examples



## Example 2: Random walk with one reflecting barrier at 0

$$\mathbf{P} = \begin{pmatrix} 1-p & p & 0 & 0 & 0 & \dots \\ q & 1-p-q & p & 0 & 0 & \dots \\ 0 & q & 1-p-q & p & 0 & \dots \\ 0 & 0 & q & 1-p-q & p & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \dots \end{pmatrix}$$



## Example 3: Random walk with two absorbing barriers

$$P = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & \dots & 0 & 0 & 0 \\ q & 1-p-q & p & 0 & 0 & \dots & 0 & 0 & 0 \\ 0 & q & 1-p-q & p & 0 & \dots & 0 & 0 & 0 \\ 0 & 0 & q & 1-p-q & p & \dots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 0 & \dots & q & 1-p-q & p \\ 0 & 0 & 0 & 0 & 0 & \dots & 0 & 0 & 1 \end{pmatrix}$$



The matrix can be finite (if the Markov chain is finite)

$$P = \begin{pmatrix} p_{1,1} & p_{1,2} & p_{1,3} & \dots & p_{1,n} \\ p_{2,1} & p_{2,2} & p_{2,3} & \dots & p_{2,n} \\ p_{3,1} & p_{3,2} & p_{3,3} & \dots & p_{3,n} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ p_{n,1} & p_{n,2} & p_{n,3} & \dots & p_{n,n} \end{pmatrix}$$

Two reflecting/absorbing barriers



## The matrix $P$ can be interpreted as

or infinite (if the Markov chain is infinite)

$$P = \begin{pmatrix} p_{1,1} & p_{1,2} & p_{1,3} & \dots & p_{1,n} & \dots \\ p_{2,1} & p_{2,2} & p_{2,3} & \dots & p_{2,n} & \dots \\ p_{3,1} & p_{3,2} & p_{3,3} & \dots & p_{3,n} & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ p_{n,1} & p_{n,2} & p_{n,3} & \dots & p_{n,n} & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{pmatrix}$$

At most one barrier

- ▶ the engine that drives the process
- ▶ the statistical descriptor of the quantitative behaviour
- ▶ a collection of discrete probability distributions
  - ▶ For each  $i$  we have a conditional distribution
  - ▶ What is the probability of the next state being  $j$  knowing that the current state is  $i$   $p_{ij} = \mathbb{P}(X_n = j | X_{n-1} = i)$
  - ▶  $\sum_j p_{ij} = 1$
  - ▶ We say that  $P$  is a stochastic matrix



- ▶ We have defined rules for the behaviour from one value and onwards
- ▶ Boundary conditions specify e.g. behaviour of  $X_0$ 
  - ▶  $X_0$  could be certain  $X_0 = a$
  - ▶ or random  $\mathbb{P}(X_0 = i) = p_i$
  - ▶ Once again we collect the possibly infinite many parameters in a vector  $\mathbf{p}$

$$\mathbb{P}(X_n = j | X_0 = i) = P_{ij}^{(n)}$$

- ▶ the probability of being in  $j$  at the  $n$ 'th transition having started in  $i$
- ▶ Once again collected in a matrix  $\mathbf{P}^{(n)} = \{P_{ij}^{(n)}\}$
- ▶ The rows of  $\mathbf{P}^{(n)}$  can be interpreted like the rows of  $\mathbf{P}$
- ▶ We can define a new Markov chain on a larger time scale ( $\mathbf{P}^n$ )

## Small example

$$\mathbf{P} = \begin{pmatrix} 1-p & p & 0 & 0 \\ q & 0 & p & 0 \\ 0 & q & 0 & p \\ 0 & 0 & q & 1-q \end{pmatrix}$$

$$\mathbf{P}^{(2)} = \begin{pmatrix} (1-p)^2 + pq & (1-p)p & p^2 & 0 \\ q(1-p) & 2qp & 0 & p^2 \\ q^2 & 0 & 2qp & p(1-q) \\ 0 & q^2 & (1-q)q & (1-q)^2 + qp \end{pmatrix}$$

## Chapmann Kolmogorov equations

- ▶ There is a generalisation of the example above
  - ▶ Suppose we start in  $i$  at time 0 and want to get to  $j$  at time  $n+m$
  - ▶ At some intermediate time  $n$  we must be in some state  $k$
  - ▶ We apply the law of total probability
- $$\mathbb{P}(B) = \sum_k \mathbb{P}(B|A_k) \mathbb{P}(A_k)$$

$$\mathbb{P}(X_{n+m} = j | X_0 = i)$$

$$= \sum_k \mathbb{P}(X_{n+m} = j | X_0 = i, X_n = k) \mathbb{P}(X_n = k | X_0 = i)$$

$$\sum_k \mathbb{P}(X_{n+m} = j | X_0 = i, X_n = k) \mathbb{P}(X_n = k | X_0 = i)$$

by the Markov property we get

$$\begin{aligned} \sum_k \mathbb{P}(X_{n+m} = j | X_n = k) \mathbb{P}(X_n = k | X_0 = i) \\ = \sum_k P_{kj}^{(m)} P_{ik}^{(n)} = \sum_k P_{ik}^{(n)} P_{kj}^{(m)} \end{aligned}$$

which in matrix formulation is

$$\mathbf{P}^{(n+m)} = \mathbf{P}^{(n)} \mathbf{P}^{(m)} = \mathbf{P}^{n+m}$$

- ▶ The behaviour of the process itself -  $X_n$
- ▶ The behaviour conditional on  $X_0 = i$  is known ( $P_{ij}^{(n)}$ )
- ▶ Define  $\mathbb{P}(X_n = j) = p_j^{(n)}$
- ▶ with  $\mathbf{p}^{(n)} = \{p_j^{(n)}\}$  we find

$$\mathbf{p}^{(n)} = \mathbf{p} \mathbf{P}^{(n)} = \mathbf{p} \mathbf{P}^n$$

## Small example - revisited

$$\mathbf{P} = \begin{pmatrix} 1-p & p & 0 & 0 \\ q & 0 & p & 0 \\ 0 & q & 0 & p \\ 0 & 0 & q & 1-q \end{pmatrix}$$

with  $\mathbf{p} = (\frac{1}{3}, 0, 0, \frac{2}{3})$  we get

$$\mathbf{p}^{(1)} = \left(\frac{1}{3}, 0, 0, \frac{2}{3}\right) \begin{pmatrix} 1-p & p & 0 & 0 \\ q & 0 & p & 0 \\ 0 & q & 0 & p \\ 0 & 0 & q & 1-q \end{pmatrix} = \left(\frac{1-p}{3}, \frac{p}{3}, \frac{2q}{3}, \frac{2(1-q)}{3}\right)$$

$$\mathbf{p} = \left(\frac{1}{3}, 0, 0, \frac{2}{3}\right),$$

$$\mathbf{P}^2 = \begin{pmatrix} (1-p)^2 + pq & (1-p)p & p^2 & 0 \\ q(1-p) & 2qp & 0 & p^2 \\ q^2 & 0 & 2qp & p(1-q) \\ 0 & q^2 & (1-q)q & (1-q)^2 + qp \end{pmatrix}$$

## First step analysis - setup

$$\mathbf{p}^{(2)} = \left( \frac{1}{3}, 0, 0, \frac{2}{3} \right).$$

$$\begin{vmatrix} (1-p)^2 + pq & (1-p)p & p^2 & 0 \\ q(1-p) & 2qp & 0 & p^2 \\ q^2 & 0 & 2qp & p(1-q) \\ 0 & q^2 & (1-q)q & (1-q)^2 + qp \end{vmatrix}$$

$$= \left( \frac{(1-p)^2 + pq}{3}, \frac{(1-p)p}{3}, \frac{4qp}{3}, \frac{2p(1-q)}{3} \right)$$



## First step analysis - absorption probability

$$\begin{aligned} u &= \mathbb{P}(X_T = 0 | X_0 = 1) \\ &= \sum_{k=0}^2 \mathbb{P}(X_1 = k | X_0 = 1) \mathbb{P}(X_T = 0 | X_0 = 1, X_1 = k) \\ &= \sum_{k=0}^2 \mathbb{P}(X_1 = k | X_0 = 1) \mathbb{P}(X_T = 0 | X_1 = k) \\ &= P_{1,0} \cdot 1 + P_{1,1} \cdot u + P_{1,2} \cdot 0. \end{aligned}$$

And we find

$$u = \frac{P_{1,0}}{1 - P_{1,1}} = \frac{\alpha}{\alpha + \gamma}$$



Consider the transition probability matrix

$$\mathbf{P} = \begin{vmatrix} 1 & 0 & 0 \\ \alpha & \beta & \gamma \\ 0 & 0 & 1 \end{vmatrix}$$

Define

$$T = \min \{ n \geq 0 : X_n = 0 \text{ or } X_n = 2 \}$$

and

$$u = \mathbb{P}(X_T = 0 | X_0 = 1) \quad v = \mathbb{E}(T | X_0 = 1)$$



## First step analysis - time to absorption

$$\begin{aligned} v &= \mathbb{E}(T | X_0 = 1) \\ &= \sum_{k=0}^2 \mathbb{P}(X_1 = k | X_0 = 1) \mathbb{E}(T | X_0 = 1, X_1 = k) \\ &= 1 + \sum_{k=0}^2 \mathbb{P}(X_1 = k | X_0 = 1) \mathbb{E}(T | X_0 = k) \quad (\text{NB!}) \\ &= 1 + P_{1,0} \cdot 0 + P_{1,1} \cdot v + P_{1,2} \cdot 0. \end{aligned}$$

And we find

$$v = \frac{1}{1 - P_{1,1}} = \frac{1}{1 - \beta}$$



## More than one transient state

$$P = \begin{pmatrix} 1 & 0 & 0 & 0 \\ P_{1,0} & P_{1,1} & P_{1,2} & P_{1,3} \\ P_{2,0} & P_{2,1} & P_{2,2} & P_{2,3} \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

- ▶ Here we will need conditional probabilities  $u_i = \mathbb{P}(X_T = 0 | X_0 = i)$
- ▶ and conditional expectations  $v_i = \mathbb{E}(T | X_0 = i)$



## Leading to

$$\begin{aligned} u_1 &= P_{1,0} + P_{1,1}u_1 + P_{1,2}u_2 \\ u_2 &= P_{2,0} + P_{2,1}u_1 + P_{2,2}u_2 \end{aligned}$$

and

$$\begin{aligned} v_1 &= 1 + P_{1,1}v_1 + P_{1,2}v_2 \\ v_2 &= 1 + P_{2,1}v_1 + P_{2,2}v_2 \end{aligned}$$



## General finite state Markov chain

$$P = \begin{pmatrix} Q & R \\ 0 & I \end{pmatrix}$$



## General absorbing Markov chain

$$T = \min \{n \geq 0, X_n \geq r\}$$

In state  $j$  we accumulate reward  $g(j)$ ,  $w_i$  is expected total reward conditioned on start in state  $i$

$$w_i = \mathbb{E} \left( \sum_{n=0}^{T-1} g(X_n) | X_0 = i \right)$$

leading to

$$w_i = g(i) + \sum_j P_{i,j} w_j$$





## Special cases of general absorbing Markov chain

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- ▶  $g(i) = 1$  expected time to absorption ( $v_i$ )
- ▶  $g(i) = \delta_{ik}$  expected visits to state  $k$  before absorption