

# Weekplan:

## Nearest Common Ancestors and Range Minimum Queries

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### References and Reading

- [1] The LCA problem revisited, M. A. Bender, M. Farach-Colton, Latin American Symposium 2000.
- [2] Scribe notes from MIT.
- [3] Fast Algorithms for Finding Nearest Common Ancestors, D. Harel and R. E. Tarjan, SIAM J. Comput., 13(2), 338–355.

We recommend reading [1] and [2] in detail.

### Exercises

**1 [w] Range  $X$  Queries** We saw how to support *range minimum queries* on an array  $A$  of  $n$  elements in linear space and constant time. Try to support the following similar queries on  $A$ :

- Range *Maximum* Queries
- Range *Sum* Queries
- Range *Median* Queries

Let  $S$  be a set and  $c$  be a constant, and consider a function  $f : S \mapsto [n^c]$ . Formulate a *general and sufficient condition* for supporting *range  $f$  queries* in linear space and constant time. Such a query takes indices  $1 \leq i \leq j \leq n$  and returns  $f(\{A[i], A[i+1], \dots, A[j]\})$ .

**2 2D Range Emptiness Queries** Let  $P = \{(x_1, y_1), \dots, (x_n, y_n)\} \subset [1, n]^2$  be a set  $n$  points of an  $n \times n$  grid. Let  $1 \leq x_{\min} \leq x_{\max} \leq n$  and  $1 \leq y_{\min} \leq y_{\max} \leq n$ . A *3-sided range emptiness query* on  $P$  is defined as follows:

- Empty( $x_{\min}, x_{\max}, y_{\max}$ ): Returns YES if  $([x_{\min}, x_{\max}] \times [1, y_{\max}]) \cap P = \emptyset$  and NO otherwise.

Give a data structure for  $P$  that supports efficient 3-sided range emptiness queries.

**3 Distance Queries in Trees** Let  $T$  be a unrooted tree in which each edge has an integer weight. The *distance* between two nodes  $u$  and  $v$  is the sum of edge weights on the path between  $u$  and  $v$ . Give a linear-space data structure for  $T$  that can report the distance between any pair of nodes in constant time.

**4 Rank Queries** Let  $\mathbf{x} = (x_1, x_2, \dots, x_n) \in \{0, 1\}^n$  be a bit vector. A *rank query* on  $\mathbf{x}$  takes an index  $1 \leq i \leq n$  and returns the number of 1-bits among first  $i$  bits in  $\mathbf{x}$ , i.e.,  $\text{rank}(i) = \sum_{j=1}^i x_j$ .

- [w] Suppose we have a data structure supporting rank queries on  $\mathbf{x}$ . Provided we care about the *value* and not the *index*, show how to support RMQ on  $\mathbf{x}$ , using no additional space.
- Assume a word size of  $\log n$  bits. Give a data structure for  $\mathbf{x}$  that supports constant-time rank queries using
  - $O(n \log n)$  bits of space, i.e.,  $O(n)$  words.
  - $O(n)$  bits of space.
  - (\*\*)  $O(n \log \log n / \log n)$  bits of space (assuming a read-only copy of  $\mathbf{x}$  is stored on the side).

**5 Longest Common Prefixes** Let  $S$  be a set of strings and  $n = \sum_{x \in S} |x|$  be their total length. Give an  $O(n)$ -space data structure that supports the following query in constant time:

- $\text{LCP}(i, j)$ : Return the length of the longest common prefix of the two strings  $x_i, x_j \in S$ .

E.g., if  $x_i = \text{algorithms}$  and  $x_j = \text{alcohol}$  then  $\text{LCP}(i, j) = |\text{al}| = 2$ .

**6 The Longest Common Extension Problem** The *Longest Common Extension Problem* is to preprocess a string  $x$  of length  $n$  to support the following query:

- $\text{LCE}(i, j)$ : returns the length of the longest common prefix of the suffixes of  $x$  starting at positions  $i$  and  $j$ .

Give a reduction from the RMQ problem on bit strings (where we care about the *index*) to the LCE problem. Try to do it using no more than  $O(1)$  additional space.

**7 Cartesian Trees** Give an efficient algorithm for constructing the Cartesian tree of an array with  $n$  elements.