

A Space of
Package Delivery, Crop-dusting, Wildfire Fighting
Search & Rescue and Traffic Monitoring
Swarms and Drones
A Context

Dines Bjørner*

Fredsvvej 11, DK-2840 Holte, Danmark
E-Mail: bjorner@gmail.com, URL: www.imm.dtu.dk/~db

February 21, 2018: 06:06 am

1

Abstract

We speculate on a domain of *swarms* and *drones monitored* and *controlled* by a *command center* in some *geography*. Awareness of swarms is registered only in an enterprise command center. We think of these swarms of drones as an enterprise of either package deliverers, crop-dusters, insect sprayers, search & rescuers, traffic monitors, or wildfire fighters – or several of these, united in a notion of *an enterprise* possibly consisting of of “disjoint” *businesses*. We analyse & describe the properties of these phenomena as *endurants* and as *perdurants*: parts one can observe and behaviours that one can study. We do not yet examine the problem of drone air traffic management¹. The analysis & description of this postulated domain follows the principles, techniques and tools laid down in [3].

2

3

*I acknowledge regular comments from Dr Yang ShaoFa, cf. Appendix ??.

¹<https://www.nasa.gov/feature/ames/first-steps-toward-drone-traffic-management>,
<http://www.sciencedirect.com/science/article/pii/S2046043016300260>

Document History

- On February 21, 2018: 06:06 am I was working on **Version 12**.
- Tenth version of this document was released 12 Dec., 2017, 16:36 CET
- Ninth version of this document was released 4 Dec., 2017, 6:37 am CET
- Eighth version of this document was released 27 Nov., 2017, 19:18 CET
- Seventh version of this document was released 27 Nov., 2017, 8:33 am CET
- Sixth version of this document was released 26 Nov., 2017, 10:47 am CET
- Fifth version of this document was released 21 Nov., 2017, 10:50 am CET
- Fourth version of this document was released 20 Nov., 2017; 15:17 CET
- Third version of this document was released 19 Nov., 2017.
- Second version of this document was released 18 Nov., 2017.
- First version of this document was released 14 Nov., 2017.

Warning – **Version 12**, February 21, 2018: 06:06 am

- Someone should play the rôle of a static checker:
 - ◊ that all used identifiers have been properly defined;
 - ◊ that types “match”;
 - ◊ et cetera, et cetera !
- Some “*end are dangling*” – at least I suspect so!
- ...
- ...
- ...

Contents

| | | |
|----------|---|-----------|
| 1 | An Informal Introduction | 5 |
| 1.1 | Describable Entities | 5 |
| 1.1.1 | The Endurants: Parts | 5 |
| 1.1.2 | The Perdurants | 6 |
| 1.2 | The Contribution of [3] | 6 |
| 1.3 | The Contribution of This Report | 6 |
| 2 | Entities, Endurants | 7 |
| 2.1 | Parts, Atomic and Composite, Sorts, Abstract and Concrete Types | 7 |
| 2.1.1 | Universe of Discourse | 7 |
| 2.1.2 | The Enterprise | 8 |
| 2.1.3 | From Abstract Sorts to Concrete Types | 8 |
| | The Auxiliary Function <code>xtr_Ds</code> : | 8 |
| | Command Center | 9 |
| | A Simple Narrative: | 9 |
| | Command Center Decomposition | 9 |
| 2.2 | Unique Identifiers | 10 |
| 2.2.1 | The Enterprise, the Aggregates of Drones and the Geography | 10 |
| 2.2.2 | Unique Command Center Identifiers | 10 |
| 2.2.3 | Unique Drone Identifiers | 10 |
| | Auxiliary Function: <code>xtr_dis</code> : | 11 |
| | Auxiliary Function: <code>xtr_D</code> : | 11 |
| 2.3 | Mereologies | 12 |
| 2.3.1 | Definition | 12 |
| 2.3.2 | Origin of the Concept of Mereology as Treated Here | 12 |
| 2.3.3 | Basic Mereology Principle | 12 |
| 2.3.4 | Engineering versus Methodical Mereology | 12 |
| 2.3.5 | Planner Mereology | 13 |
| 2.3.6 | Monitor Mereology | 13 |
| 2.3.7 | Actuator Mereology | 14 |
| 2.3.8 | Enterprise Drone Mereology | 14 |
| 2.3.9 | 'Other' Drone Mereology | 15 |
| 2.3.10 | Geography Mereology | 15 |
| 2.4 | Attributes | 16 |
| 2.4.1 | The Time Sort | 16 |
| 2.4.2 | Positions | 16 |
| | A Neighbourhood Concept | 17 |
| 2.4.3 | Flight Plans | 17 |
| 2.4.4 | Enterprise Drone Attributes | 17 |
| | Constituent Types | 17 |
| | Attributes | 18 |
| | Enterprise Drone Attribute Categories: | 19 |
| 2.4.5 | 'Other' Drones Attributes | 19 |
| | Constituent Types | 19 |
| | Attributes | 19 |
| 2.4.6 | Drone Dynamics | 19 |
| 2.4.7 | Drone Positions | 20 |
| 2.4.8 | Monitor Attributes | 20 |
| 2.4.9 | Planner Attributes | 20 |
| | Swarms and Businesses: | 20 |
| | Planner Directories: | 21 |
| 2.4.10 | Actuator Attributes | 22 |
| 2.4.11 | Geography Attributes | 23 |
| | Constituent Types: | 23 |
| | Attributes | 23 |
| 3 | Operations on Universe of Discourse States | 24 |
| 3.1 | The Notion of a State | 24 |
| 3.2 | Constants | 24 |
| 3.3 | Operations | 24 |
| 3.3.1 | A Drone Transfer | 25 |
| 3.3.2 | An Enterprise Drone Changing Course | 25 |
| 3.3.3 | A Swarm Splitting into Two Swarms | 26 |
| 3.3.4 | Two Swarms Joining to form One Swarm | 26 |
| 3.3.5 | Etcetera | 26 |

| | | |
|----------|---|-----------|
| 4 | Perdurants | 26 |
| 4.1 | System Compilation | 26 |
| 4.1.1 | The Compile Functions | 26 |
| 4.1.2 | Some CSP Expression Simplifications | 29 |
| 4.1.3 | The Simplified Compilation | 29 |
| 4.2 | An Early Narrative on Behaviours | 30 |
| 4.2.1 | Either Endurants or Perdurants, Not Both! | 30 |
| 4.2.2 | Focus on Some Behaviours, Not All! | 30 |
| 4.2.3 | The Behaviours – a First Narrative | 30 |
| 4.3 | Channels | 31 |
| 4.3.1 | The Part Channels | 31 |
| | General Remarks: | 31 |
| | Part Channel Specifics | 32 |
| 4.3.2 | Attribute Channels, General Principles | 34 |
| 4.3.3 | The Case Study Attribute Channels | 34 |
| | 'Other' Drones: | 34 |
| | Enterprise Drones: | 34 |
| | Geography: | 35 |
| 4.4 | The Atomic Behaviours | 35 |
| 4.4.1 | Monitor Behaviour | 35 |
| 4.4.2 | Planner Behaviour | 36 |
| | The Auxiliary transfer Function | 37 |
| | The Auxiliary flight_planning Function | 37 |
| 4.4.3 | Actuator Behaviour | 38 |
| 4.4.4 | 'Other' Drone Behaviour | 39 |
| 4.4.5 | Enterprise Drone Behaviour | 40 |
| 4.4.6 | Geography Behaviour | 44 |
| 5 | Conclusion | 45 |
| 5.1 | References | 45 |

1 An Informal Introduction

4

1.1 Describable Entities

1.1.1 The Endurants: Parts

In the universe of discourse we observe *endurants*, here in the form of parts, and *perdurants*, here in the form of behaviours.

The parts are *discrete endurants*, that is, can be seen or touched by humans, or that can be conceived as an abstraction of a discrete part.

5

We refer to Fig. 1.

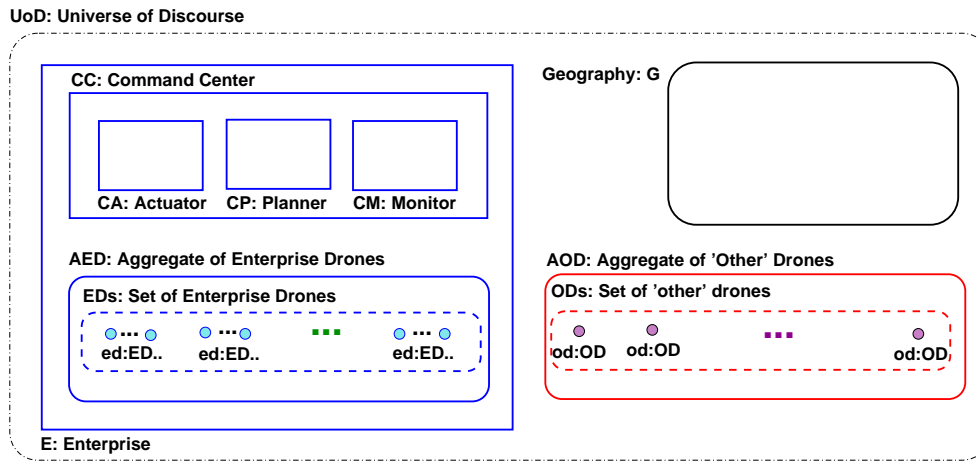


Figure 1: Universe of Discourse

6

There is a *universe of discourse*, uod:UoD. The universe of discourse embodies: an *enterprise*, e:E. The enterprise consists of an *aggregate of enterprise drones*, aed:AED (which consists of a set, eds:EDs, of enterprise drones). and a *command center*, cc:CC; The universe of discourse also embodies a *geography*, g:G. The universe of discourse finally embodies an *aggregate of 'other' drones*, aod:AOD (which consists of a set, ods:ODs, of these 'other' drones). A *drone* is an *unmanned aerial vehicle*.² We distinguish between *enterprise drones*, ed:ED, and *'other' drones*, od:OD. The *pragmatics* of the enterprise swarms is that of providing enterprise drones for one or more of the following kinds of *businesses*:³ delivering parcels (mail, packages, etc.)⁴, crop dusting⁵, aerial spraying⁶, wildfire fighting⁷, traffic control⁸, search and rescue⁹, etcetera. A notion of *swarm* is introduced. A swarm is a concept. As a concept a swarm is a set of

8

²Drones are also referred to as UAVs.

³<http://www.latimes.com/business/la-fi-drone-traffic-20170501-htmistory.html>

⁴<https://www.amazon.com/Amazon-Prime-Air/b?node=8037720011> and <https://www.digitaltrends.com/cool-tech/amazon-prime-air-delivery-drones-history-progress/>

⁵<http://www.uavcropdustersprayers.com/>, <http://sprayingdrone.com/>

⁶<https://abjdrones.com/commercial-drone-services/industry-specific-solutions/agriculture/>

⁷<https://www.smithsonianmag.com/videos/category/innovation/drones-are-now-being-used-to-battle-wildfires/>

⁸https://business.esa.int/sites/default/files/Presentation%20on%20UAV%20Road%20Surface%20Monitoring%20and%20Traffic%20Information_0.pdf

⁹<http://sardrones.org/>

9

drones. We associate swarms with businesses. A business has access to one or more swarms. The enterprise *command center*, cc:CC, can be seen as embodying three kinds of functions: a *monitoring* service, cm:CM, whose function it is to know the locations and dynamics of all drones, whether enterprise drones or ‘other’ drones; a *planning* service, cp:CP, whose function it is to plan the next moves of all that enterprise’s drones; and an *actuator* service, ca:CA, whose functions it is to guide that enterprise’s drones as to their next moves. The swarm concept “resides” in the command planner.

1.1.2 The Perdurants

10

The perdurants are entities for which only a fragment exists if we look at or touch them at any given snapshot in time, that is, were we to freeze time we would only see or touch a fragment of the perdurant.

The major ***

MORE TO COME

1.2 The Contribution of [3]

11

The major contributions of [3] are these: a methodology¹⁰ for analysing & describing manifest domains¹¹, where the methodology builds on an *ontological principle* of viewing the domains as consisting of *endurants* and *perdurants*. Endurants possess properties such as *unique identifiers*, *mereologies*, and *attributes*. Perdurants are then analysed & described as either *actions*, *events*, or *behaviours*. The *techniques* to go with the ***

12
13

MORE TO COME

The *tools* are ***

MORE TO COME

1.3 The Contribution of This Report

14

TO BE WRITTEN

15

We relate our work to that of [8].

•••

The main part of this report is contained in the next three sections: endurants; states, constants, and operations on states; and perdurants.

¹⁰By a *methodology* we shall understand a set of *principles* for selecting and applying a number of *techniques*, using *tools*, to – in this case – analyse & describe a domain.

¹¹A manifest domain is a human- and artifact-assisted arrangement of endurant, that is spatially “stable”, and perdurant, that is temporally “fleeting” entities. Endurant entities are either parts or components or materials. Perdurant entities are either actions or events or behaviours.

2 Entities, Endurants

16

By an *entity* we shall understand a *phenomenon*, i.e., something that can be observed, i.e., be seen or touched by humans, or that can be conceived as an abstraction of an entity. We further demand that an entity can be objectively described.

By an *endurant* we shall understand an entity that can be observed or conceived and described as a “complete thing” at no matter which given snapshot of time. Were we to “freeze” time we would still be able to observe the entire endurant.

2.1 Parts, Atomic and Composite, Sorts, Abstract and Concrete Types 17

By a *discrete endurant* we shall understand an endurant which is separate, individual or distinct in form or concept.

By a *part* we shall understand a discrete endurant which the domain engineer chooses to endow with internal qualities such as unique identification, mereology, and one or more attributes. We shall define the concepts of unique identifier, mereology and attribute later in this report.

Atomic parts are those which, in a given context, are deemed to not consist of meaningful, separately observable proper sub-parts.

Sub-parts are parts.

Composite parts are those which, in a given context, are deemed to indeed consist of meaningful, separately observable proper sub-parts.

18

By a *sort* we shall understand an abstract type.

By a *type* we shall here understand a set of values “of the same kind” – where we do not further define what we mean by *the same kind*”.

By an *abstract type* we shall understand a type about whose values we make no assumption [as to their atomicity or composition.

By a *concrete type* we shall understand a type about whose values we are making certain assumptions as to their atomicity or composition, and, if composed then how and from which other types they are composed.

2.1.1 Universe of Discourse 19

By a *universe of discourse* we shall understand that which we can talk about, refer to and whose entities we can name. Included in that universe is the *geography*. By *geography* we shall understand a section of the globe, an area of land, its geodecy, its meteorology, etc.

1 In the **U**niverse of **D**iscourse we can observe the following parts:

- (a) an atomic **G**eography,
- (b) a composite **E**nterprise,
- (c) and an aggregate of ‘**O**ther’¹² **D**rones.

type

1 UoD, G, E, AOD

value

1(a) obs_G: UoD → G

¹²We apologize for our using the term ‘other’ drones. These ‘other’ drones are not necessarily adversary or enemy drones. They are just there – coexisting with the enterprise drones.

- 1(b) $\text{obs_E: UoD} \rightarrow \text{E}$
- 1(c) $\text{obs_AOD: UoD} \rightarrow \text{AOD}$

2.1.2 The Enterprise

20

- 2 From an enterprise one can observe:
 - (a) a(n enterprise) command center. and
 - (b) an aggregate of enterprise drones.

type

- 2(a) CC
- 2(a) AED

value

- 2(a) $\text{obs_CC: E} \rightarrow \text{CC}$
- 2(b) $\text{obs_AED: E} \rightarrow \text{AED}$

2.1.3 From Abstract Sorts to Concrete Types

21

- 3 From an *aggregate of enterprise drones*, AED, we can observe a possibly empty set of drones, EDs
- 4 From an *aggregate of 'other' drones*, AOD, we can observe a possibly empty set, ODs, of *'other' drones*.

type

- 3 ED
- 3 EDs = ED-set
- 4 OD
- 4 ODs = OD-set

value

- 3 $\text{obs_EDs: AED} \rightarrow \text{EDs}$
- 4 $\text{obs_ODs: AOD} \rightarrow \text{ODs}$

22 Drones, whether 'other' or 'enterprise', are considered atomic.

The Auxiliary Function xtr_Ds : We define an auxiliary function, xtr_Ds .

- 5 From the universe of discourse we can extract all its drones;
- 6 similarly from its enterprise;
- 7 similarly from the aggregate of enterprise drones; and
- 8 from an aggregate of 'other' drones.

23


```

5  xtr_Ds: UoD → (ED|OD)-set
5  xtr_Ds(uod) ≡
5    ∪{xtr_Ds(obs_AED(obs_E(uod)))} ∪ xtr_Ds(obs_AOD(uod))
6  xtr_Ds: E → ED-set
6  xtr_Ds(e) ≡ xtr_Ds(obs_AED(e))
7  xtr_Ds: AED → ED-set
7  xtr_Ds(aed) ≡ obs_EDs(obs_EDs(aed))
8  xtr_Ds: AOD → OD-set
8  xtr_Ds(aod) ≡ obs_ODs(aod)

```

24

9 In the universe of discourse a drone cannot be both among the enterprise drones and among the ‘other’ drones.

axiom

```

9  ∀ uod:UoD,e:E,aed:ES,aod:AOD •
9    e=obs_E(uod)∧aed=obs_AED(e)∧aod:obs_AOD(uod)
9    ⇒ xtr_Ds(aed) ∩ xtr_Ds(aod) ={}

```

The functions are partial as the supplied swarm identifier may not be one of the universe of discourse, etc.

25

Command Center

A Simple Narrative: Figure 1 on Page 5 shows a graphic rendition of a space of interest. The command center, CC, a composite part, is shown to include three atomic parts: An atomic part, the monitor, CM. It monitors the location and dynamics of all drones. An atomic part, the planner, CP. It plans the next, “friendly”, drone movements. The command center also has yet an atomic part, the actuator, CA. It informs “friendly” drones of their next movements. The planner is where “resides” the notion of a enterprise consisting of one or more businesses, where each business has access to zero, one or more swarms, where a swarm is a set of enterprise drone identifiers.

The purpose of the control center is to monitor the whereabouts and dynamics of all drones (done by CM); to plan possible next actions by enterprise drones (done by CP); and to instruct enterprise drones of possible next actions (done by CA).

Command Center Decomposition From the composite command center we can observe 29

- 10 the center monitor, CM;
- 11 the center planner, CP; and
- 12 the center actuator, CA .

| type | value |
|-------|--------------------|
| 10 CM | 10 obs_CM: CC → CM |
| 11 CP | 11 obs_CP: CC → CP |
| 12 CA | 12 obs_CA: CC → CA |

2.2 Unique Identifiers

30

Parts are distinguishable through their unique identifiers. A *unique identifier* is a further undefined quantity which we associate with parts such that no two parts of a universe of discourse are identical.

2.2.1 The Enterprise, the Aggregates of Drones and the Geography

31

13 Although we may not need it for subsequent descriptions we do, for completeness of description, introduce unique identifiers for parts and sub-parts of the universe of discourse:

- (a) Geographies, $g:G$, have unique identification.
- (b) Enterprises, $e:E$, have unique identification.
- (c) Aggregates of enterprise drones, $aed:AED$, have unique identification.
- (d) Aggregates of ‘other’ drones, $aod:AOD$, have unique identification.
- (e) Command centers, $cc:CC$, have unique identification.

32

type

13 GI, EI, AEDI, AODI, CCI

value

13(a) $uid_G: G \rightarrow GI$

13(b) $uid_E: E \rightarrow EI$

13(c) $uid_AED: AED \rightarrow AEDI$

13(d) $uid_OD: AOD \rightarrow AODI$

13(e) $uid_CC: CC \rightarrow CCI$

2.2.2 Unique Command Center Identifiers

33

14 The monitor has a unique identifier.

15 The planner has a unique identifier.

16 The actuator has a unique identifier.

type

14 CMI

15 CPI

16 CAI

value

14 $uid_CM: CM \rightarrow CMI$

15 $uid_CP: CP \rightarrow CPI$

16 $uid_CA: CA \rightarrow CAI$

2.2.3 Unique Drone Identifiers

34

17 Drones have unique identifiers.

- (a) whether enterprise or
- (b) ‘other’ drones

type

17 $DI = EDI \mid ODI$

value

17(a) $uid_ED: ED \rightarrow EDI$

17(b) $uid_OD: OD \rightarrow ODI$

35

Auxiliary Function: xtr_dis :

18 From the aggregate of enterprise drones;

19 From the aggregate of ‘other’ drones;

20 and from the two parts of a universe of discourse: the enterprise and the ‘other’ drones.

value

18 $xtr_dis: AED \rightarrow DI\text{-set}$

18 $xtr_dis(aed) \equiv \{uid_ED(ed) \mid ed:ED \bullet ed \in obs_EDs(aed)\}$

19 $xtr_dis: AOD \rightarrow DI\text{-set}$

19 $xtr_dis(aod) \equiv \{uid_D(od) \mid od:OD \bullet od \in obs_ODs(aod)\}$

20 $xtr_dis: UoD \rightarrow DI\text{-set}$

20 $xtr_dis(uod) \equiv xtr_dis(obs_AED(uod)) \cup xtr_dis(obs_AOD(uod))$

36

Auxiliary Function: xtr_D :

21 From the universe of discourse, given a drone identifier of that space, we can extract the identified drone;

22 similarly from the enterprise;

23 its aggregate of enterprise drones; and

24 and from its aggregate of ‘other’ drones;

21 $xtr_D: UoD \rightarrow DI \xrightarrow{\sim} D$

21 $xtr_D(uod)(di) \equiv \mathbf{let} \ d:D \bullet d \in xtr_Ds(uod) \wedge uid_D(d)=di \ \mathbf{in} \ d \ \mathbf{end}$

21 **pre:** $di \in xtr_dis(soi)$

22 $xtr_D: E \rightarrow DI \xrightarrow{\sim} D$

22 $xtr_D(e)(di) \equiv \mathbf{let} \ d:D \bullet d \in xtr_Ds(obs_ES(e)) \wedge uid_D(d)=di \ \mathbf{in} \ d \ \mathbf{end}$

22 **pre:** $di \in xtr_dis(e)$

23 $xtr_D: AED \rightarrow DI \xrightarrow{\sim} D$

23 $xtr_D(aed)(di) \equiv \mathbf{let} \ d:D \bullet d \in xtr_Ds(aed) \wedge uid_D(d)=di \ \mathbf{in} \ d \ \mathbf{end}$

23 **pre:** $di \in xtr_dis(es)$

24 $xtr_D: AOD \rightarrow DI \xrightarrow{\sim} D$

24 $xtr_D(aod)(di) \equiv \mathbf{let} \ d:D \bullet d \in xtr_Ds(aod) \wedge uid_D(d)=di \ \mathbf{in} \ d \ \mathbf{end}$

24 **pre:** $di \in xtr_dis(ds)$

2.3 Mereologies

37

2.3.1 Definition

Mereology is the study and knowledge of parts and their relations (to other parts and to the “whole”) [4].

2.3.2 Origin of the Concept of Mereology as Treated Here

38

We shall [thus] deploy the concept of mereology as advanced by the Polish mathematician, logician and philosopher Stanisław Léśniewski. Douglas T. (“Doug”) Ross¹³ also contributed along the lines of our approach [14] – hence [2] is dedicated to Doug.

2.3.3 Basic Mereology Principle

39

The basic principle in modelling the mereology of a any universe of discourse is as follows: Let p' be a part with unique identifier p'_{id} . Let p be a sub-part of p' with unique identifier p_{id} . Let the immediate sub-parts of p be p_1, p_2, \dots, p_n with unique identifiers $p_{1_{id}}, p_{2_{id}}, \dots, p_{n_{id}}$. That p has mereology $(p'_{id}, \{p_{1_{id}}, p_{2_{id}}, \dots, p_{n_{id}}\})$. The parts p_j , for $1 \leq j \leq n$ for $n \geq 2$, if atomic, have mereologies $(p_{id}, \{p_{1_{id}}, p_{2_{id}}, \dots, p_{j-1_{id}}, p_{j+1_{id}}, \dots, p_{n_{id}}\})$ – where we refer to the second term in that pair by m ; and if composite, have mereologies $(p_{id}, (m, m'))$, where the m' term is the set of unique identifiers of the sub-parts of p_j .

2.3.4 Engineering versus Methodical Mereology

40

We shall restrict ourselves to an engineering treatment of the mereology of our universe of discourse. That is in contrast to a strict, methodical treatment. In a methodical description of the mereologies of the various parts of the universe of discourse one assigns a mereology to every part: to the enterprise, the aggregate of ‘other’ drones and the geography; to the command center of the enterprise and its aggregate of drones; to the monitor, the planner and the actuator of the command center; to the drones of the aggregate of enterprise drones, and to the drones of the aggregate of ‘other’ drones. We shall “shortcut” most of these mereologies. The reason is this: The *pragmatics* of our attempt to model *drones*, is rooted in our interest in the interactions between the command center’s monitor and actuator and the enterprise and ‘other’ drones. For “completeness” we also include interactions between the geography’s meteorology and the above command center and drones. The mereologies of the enterprise, E, the enterprise aggregate of drones AED, and the set of (enterprise) drones, EDs, do not involve drone identifiers. The only “thing” that the monitor and actuator are interested in are the drone identifiers. So we shall thus model the mereologies of our universe of discourse by omitting mereologies for the enterprise, the aggregates of drones, the sets of these aggregates, and the geography, and only describe the mereologies of the monitor, planner and actuator, the enterprise drones and the ‘other’ drones.

¹³Doug Ross is the originator of the term CAD for *computer aided design*, of APT for *Automatically Programmed Tools*, a language to drive numerically controlled manufacturing, and also SADT for *Structure Analysis and Design Techniques*

2.3.5 Planner Mereology

43

- 25 The planner mereology reflects the center planners awareness¹⁴ of the monitor, the actuator,, and the geography of the universe of discourse.
- 26 The planner mereology further reflects that a *eureka*¹⁵ is provided by, or from, an outside source reflected in the autonomous attribute *Cmdl*. The value of this attribute changes at its own volition and ranges over commands that directs the planner to perform either of a number of operations.

44

Eureka examples are: calculate and effect a new flight plan for one or more designated swarms of a designated business; effect the transfer of an enterprise drone from a designated swarm of a business to another, distinctly designated swarm of the same business; etcetera.

type

25 $CPM = (CAI \times CMI \times GI) \times Eureka$
26 $Eureka == mkNewFP(BI \times SI\text{-}set \times Plan)$
26 | $mkChgDB(fsi:SI \times tsi:SI \times di \times DI)$
26 | ...

value

25 $mereo_CP: CP \rightarrow CPM$
26 $Plan = \dots$

We omit expressing a suitable axiom concerning center planner mereologies. Our behavioural analysis & description of monitoring & control of operations on the space of drones will show that command center mereologies may change.

2.3.6 Monitor Mereology

45

The monitor's mereology reflects its awareness of the drones whose position and dynamics it is expected to monitor.

- 27 The mereology of the center monitor is a pair: the set of unique identifiers of the drones of the universe of discourse, and the unique identifier of the center planner.

type

27 $CMM = DI\text{-}set \times CPI$

value

27 $mereo_CM: CM \rightarrow CMM$

46

- 28 For the universe of discourse it is the case that
- (a) the drone identifiers of the mereology of a monitor must be exactly those of the drones of the universe of discourse, and

¹⁴That "awareness" includes, amongst others, the planner obtaining information from the monitor of the whereabouts of all drones and providing the actuator with directives for the enterprise drones — all in the context of the *land* and "its" *meteorology*.

¹⁵"Eureka" comes from the Ancient Greek word *εὐρηκα* *heúrēka*, meaning "I have found (it)", which is the first person singular perfect indicative active of the verb *εὐρηκω* *heuriskō* "I find".[1] It is closely related to heuristic, which refers to experience-based techniques for problem solving, learning, and discovery.

- (b) the planner identifier of the mereology of a monitor must be exactly that of the planner of the universe of discourse.

axiom

28 $\forall uod:UoD,e:E,cc:CC,cp:CP,cm:CM,g:G \bullet$
 28 $e=obs_E(uod)\wedge cc=obs_CC(e)\wedge cp=obs_CP(cc)\wedge cm=obs_CM(cc) \Rightarrow$
 28 **let** (dis,cpi) = mereo_CM(cm) **in**
 28(a) $dis = xtr_dis(uod)$
 28(b) $\wedge cpi = uid_CP(cp)$ **end**

2.3.7 Actuator Mereology

47

The center actuator's mereology reflects its awareness of the enterprise drones whose position and dynamics it is expected to control.

- 29 The mereology of the center actuator is a pair: the set of unique identifiers of the business drones of the universe of discourse, and the unique identifier of the center planner.

type

29 $CAM = EDI_set \times CPI$

value

29 $mereo_CA: CA \rightarrow CAM$

48

- 30 For all universes of discourse

- (a) the drone identifiers of the mereology of a center actuator must be exactly those of the enterprise drones of the space of interest (of the monitor), and
 (b) the center planner identifier of the mereology of a center actuator must be exactly that of the center planner of the command center of the space of interest (of the monitor)

axiom

30 $\forall uod:UoD,e:E,cc:CC,cp:CP,ca:CA \bullet$
 30 $e=obs_E(uod)\wedge cc=obs_CC(e)\wedge cp=obs_CP(cc)\wedge ca=obs_CA(cc) \Rightarrow$
 30 **let** (dis,cpi) = mereo_CA(ca) **in**
 30(a) $dis = tr_dis(e)$
 30(b) $\wedge cpi = uid_CP(cp)$ **end**

2.3.8 Enterprise Drone Mereology

49

- 31 The mereology of an enterprise drone is the triple of the command center monitor, the command center actuator¹⁶, and the geography.

¹⁶The command center monitor and the command center actuator and their unique identifiers will be defined in Items 10, 12 on Page 9, 14 and 16 on Page 10.

type

31 EDM = CMI × CAI × GI

value

31 mereo_ED: ED → EDM

32 For all universes of discourse the enterprise drone mereology satisfies:

- (a) the unique identifier of the first element of the drone mereology is that of the enterprise's command monitor,
- (b) the unique identifier of the second element of the drone mereology is that of the enterprise's command actuator, and
- (c) the unique identifier of the third element of the drone mereology is that of the universe of discourse's geography.

axiom

32 $\forall uod:UoD, e:E, cm:CM, ca:CA, ed:ED, g:G \bullet$

32 $e = \text{obs_E}(uod) \wedge cm = \text{obs_CM}(\text{obs_CC}(e)) \wedge ca = \text{obs_CA}(\text{obs_CC}(e))$

32 $\wedge ed \in \text{xtr_Ds}(e) \wedge g = \text{obs_G}(uod) \Rightarrow$

32 **let** (cmi, cai, gi) = mereo_D(ed) **in**

32(a) $cmi = \text{uid_CMM}(ccm)$

32(b) $\wedge cai = \text{uid_CAI}(cai)$

32(c) $\wedge gi = \text{uid_G}(g)$ **end**

2.3.9 'Other' Drone Mereology

51

33 The mereology of an 'other' drone is a pair: the unique identifier of the monitor and the unique identifier of the geography.

type

33 ODM = CMI × GI

value

33 mereo_OD: OD → ODM

We leave it to the reader to formulate a suitable axiom, cf. axiom 32.

2.3.10 Geography Mereology

52

34 The geography mereology is a pair¹⁷ of the unique of the unique identifiers of the planner and the set of all drones.

type

34 GM = CPI × CMI × DI-set

value

34 mereo_G: G → GM

We leave it to the reader to formulate a suitable axiom, cf. axiom 32.

¹⁷30.11.2017: I think!

2.4 Attributes

53

We analyse & describe attributes for the following parts: *enterprise drones* and *'other' drones*, *monitor*, *planner* and *actuator*, and the *geography*. The attributes, that we shall arrive at, are usually concrete in the sense that they comprise values of, as we shall call them, *constituent* types. We shall therefore first analyse & describe these constituent types. Then we introduce the part attributes as expressed in terms of the constituent types. But first we introduce three notions core notions: time, Sect. 2.4.1, positions, Sect. 2.4.2, and flight plans, Sect. 2.4.3.

2.4.1 The Time Sort

54

35 Let the special sort identifier \mathbb{T} denote times

36 and the special sort identifier \mathbb{TI} denote time intervals.

37 Let identifier *time* designate a “magic” function whose invocations yield times.

type

35 \mathbb{T}

35 \mathbb{TI}

value

35 *time*: $\mathbf{Unit} \rightarrow \mathbb{T}$

38 Two times can not be added, multiplied or divided, but subtracting one time from another yields a time interval.

39 Two times can be compared: smaller than, smaller than or equal, equal, not equal, etc.

40 Two time intervals can be compared: smaller than, smaller than or equal, equal, not equal, etc.

41 A time interval can be multiplied by a real number.

Etcetera.

value

38 $\ominus: \mathbb{T} \times \mathbb{T} \rightarrow \mathbb{TI}$

39 $\langle, \leq, =, \neq, \geq, \rangle: \mathbb{T} \times \mathbb{T} \rightarrow \mathbf{Bool}$

40 $\langle, \leq, =, \neq, \geq, \rangle: \mathbb{TI} \times \mathbb{TI} \rightarrow \mathbf{Bool}$

41 $\otimes: \mathbb{TI} \times \mathbf{Real} \rightarrow \mathbb{TI}$

2.4.2 Positions

56

Positions (of drones) play a pivotal rôle.

42 Each *position* being designated by

43 *longitude*, *latitude* and *altitude*.

type

43 \mathbf{LO} , \mathbf{LA} , \mathbf{AL}

42 $\mathbf{P} = \mathbf{LO} \times \mathbf{LA} \times \mathbf{AL}$

55

57

A Neighbourhood Concept

44 Two positions are said to be *neighbours* if the *distance* between them is small enough for a drone to fly from one to the other in one to three minutes' time – for drones flying at a speed below **Mach 1**.

value

44 neighbours: $P \times P \rightarrow \mathbf{Bool}$

We leave the neighbourhood proposition further undefined.

2.4.3 Flight Plans

58

A crucial notion of our universe of discourse is that of flight plans.

45 A *flight plan element* is a pair of a time and a position.

46 A *flight plan* is a sequence of flight plan elements.

type

45 FPE = $\mathbb{T} \times P$

46 FP = FLE*

59

47 such that adjacent entries in flight plans

- (a) record increasing times and
- (b) neighbouring positions.

axiom

47 $\forall fp:FP, i:\mathbf{Nat} \cdot \{i, i+1\} \subseteq \mathbf{inds}fp \Rightarrow$
47 **let** $(t, p) = fp[i], (t', p') = fp[i+1]$ **in**
47(a) $t \leq t'$
47(b) $\wedge \mathbf{neighbours}(p, p')$
47 **end**

2.4.4 Enterprise Drone Attributes

60

Constituent Types

48 Enterprise drones have *positions* expressed, for example, in terms of *longitude*, *latitude* and *altitude*.¹⁸

¹⁸*Longitude* is a geographic coordinate that specifies the east-west position of a point on the Earth's surface. It is an angular measurement, usually expressed in degrees and denoted by the Greek letter lambda. Meridians (lines running from the North Pole to the South Pole) connect points with the same longitude. *Latitude* is a geographic coordinate that specifies the northsouth position of a point on the Earth's surface. Latitude is an angle (defined below) which ranges from 0° at the Equator to 90° (North or South) at the poles. Lines of constant latitude, or parallels, run eastwest as circles parallel to the equator. *Altitude* or height (sometimes known as depth) is defined based on the context in which it is used (aviation, geometry, geographical survey, sport, and many more). As a general definition, altitude is a distance measurement, usually in the vertical or "up" direction, between a reference datum and a point or object. The reference datum also often varies according to the context.

- 49 Enterprise drones have *velocity* which is a vector of *speed* and three-dimensional, i.e., spatial, *direction*.
- 50 Enterprise drones have *acceleration* which is a vector of *increase/decrease of speed per time unit* and *direction*.
- 51 Enterprise drones have orientation which is expressed in terms of three quantities: *yaw*, *pitch* and *roll*.¹⁹

61 We leave *speed*, *direction* and *increase/decrease per time unit* unspecified.

type

- 48 POS = P
- 49 VEL = SPEED × DIRECTION
- 50 ACC = IncrDecrSPEEDperTimeUnit × DIRECTION
- 51 ORI = YAW × PITCH × ROLL
- 49 SPEED = ...
- 49 DIRECTION = ...
- 50 IncrDecrSPEEDperTimeUnit = ...

62

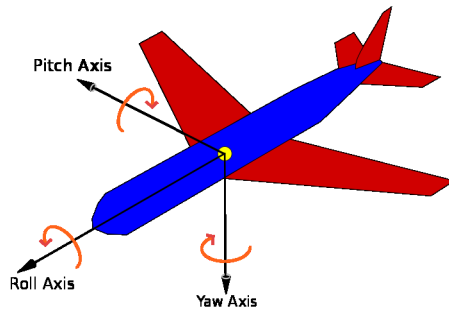


Figure 2: Aircraft Orientation

63

Attributes

- 52 One of the enterprise properties is that of its *dynamics* which is seen as a quadruple of *velocity*, *acceleration*, *orientation* and *position*. It is recorded as a reactive attribute.
- 53 Enterprise drones follow a flight course, as prescribed in and recorded as a programmable attribute, referred to a the *future flight plan*, FFP.
- 54 Enterprise drones have followed a course recorded, also a programmable attribute, as a *past flight plan list*, PFPL.
- 55 Finally enterprise drones “remember”, in the form of a programmable attribute, the *geography* (i.e., the *area*, the *land* and the *weather*) it is flying over and in!

64

¹⁹ *Yaw*, *pitch* and *roll* are seen as symmetry axes of a drone: normal axis, lateral (or transverse) axis and longitudinal (or roll) axis. See Fig. 2.

type

```
55 ImG = A×L×W
52 DYN = s_vel:VEL × s_acc:ACC × s_ori:ORI × s_pos:POS
53 FPL = FP
54 PFPL = FP*
```

value

```
52 attr_DYN: ED → DYN
53 attr_FPL: ED → FPL
54 attr_PFPL: ED → PFPL
55 attr_ImG: ED → ImG
```

Enterprise, as well as ‘other’ drone, positions must fall within the *Euclidian Point Space* of the geography of the universe of discourse. We leave that as an axiom to be defined – or we could decide that if a drone leaves that space then it is lost, and if drones suddenly “appear, out of the blue”, then they are either “brand new”, or “reappear”. 65

Enterprise Drone Attribute Categories: The position, velocity, acceleration, position and past position list attributes belong to the **reactive** category. The future position list attribute belong to the **programmable** category. Drones have a “zillion” more attributes – which may be introduced in due course.

2.4.5 ‘Other’ Drones Attributes 66

Constituent Types The constituent types of ‘other’ drones are similar to those of some of the enterprise drones. 67

Attributes

56 ‘Other’ drones have *dynamics*, dyn:DYN.

57 ‘Other’ drones “remember”, in the form of a programmable attribute, the *immediate geography*, ImG (i.e., the *area*, the *land* and the *weather*) it is flying over and in!

type

```
57 A, L, W
57 ImG = A×L×W
```

value

```
56 attr_DYN: OD → DYN
57 attr_ImG: OD → ImG
```

2.4.6 Drone Dynamics 68

58 By a timed drone dynamics, TiDYN, we understand a quadruplet of *time*, *position*, *dynamics* and *immediate geography*.

59 By a *current drone dynamics* we shall understand a drone identifier-indexed set of timed drone dynamics.

60 By a *record of [traces of] timed drone dynamics* we shall understand a drone identifier-indexed set of sequences of timed drone dynamics.

type

```
58 TiDYN = T × POS × DYN × ImG
59 CuDD = (EDI  $\xrightarrow{m}$  TiDYN) ∪ (ODI  $\xrightarrow{m}$  TiDYN)
60 RoDD = (EDI  $\xrightarrow{m}$  TiDYN*) ∪ (ODI  $\xrightarrow{m}$  TiDYN*)
```

69

We shall use the notion of *current drone dynamics* as the means whereby the *monitor* ascertains (obtains, by interacting with drones) the dynamics of drones, and the notion of a *record of [traces of] drone dynamics* in the *monitor*.

2.4.7 Drone Positions

70

61 For all drones whether enterprise or ‘other’, their positions must lie within the geography of their universe of discourse.

axiom

```
61  $\forall$  uod:UoD,e:E,g:G,d:(ED|OD) •
61   e = obs_E(uod)  $\wedge$  g = obs_G(uod)  $\wedge$  d  $\in$  xtr_Ds(uod)  $\Rightarrow$ 
61     let eps = attr_EPS(g), ( $\_$ , $\_$ ,p) = attr_DYN(d) in p  $\in$  eps end
```

2.4.8 Monitor Attributes

71

The *monitor* “sits between” the *drones* whose dynamics it monitors and the *planner* which it provides with records of drone dynamics. Therefore we introduce the following.

62 The monitor has just one, a programmable attribute: a trace of the most recent and all past time-stamped recordings of the dynamics of all drones, that is, an element rodd:RoDD, cf. Item 60.

type

```
62 MRoDD = RoDD
```

value

```
62 attr_MRoDD: CM  $\rightarrow$  MRoDD
```

72

The monitor “obtains” current drone dynamics, cudd:CuDD (cf. Item 59 on the preceding page) from the *drones* and offers records of [traces of] drone dynamics,(cf. Item 60) rodd:RoDD, to the *planner*.

2.4.9 Planner Attributes

73

Swarms and Businesses: The *planner* is where all decisions are made with respect to where enterprise drones should be flying; which enterprise drones fly together, which no longer – (with this notion of “flying together” leading us to the concept of *swarms*); which swarms of enterprise drones do which kinds of work – (with this notion of work specialisation leading us to the concept of businesses.)

63 The is a notion of a *business identifier*, BI.

type

63 BI

74

Planner Directories: Planners have three directories. These are attributes, BDIR (businesses), SDIR (swarms) and DDIR (drones).

64 BDIR records which swarms are resources of which businesses;

65 SDIR records which drones “belong” to which swarms.

66 DDIR “keeps track” of past and present enterprise drone positions, as per enterprise drone identifier.

67 We shall refer to this triplet of directories by TDIR

75

type

64 BDIR = BI \xrightarrow{m} SI-set

65 SDIR = SI \xrightarrow{m} DI-set

66 DDIR = DI \xrightarrow{m} RoDD

67 TDIR = BDIR \times SDIR \times DDIR

value

64 attr_BDIR: CP \rightarrow BDIR

65 attr_SDIR: CP \rightarrow SDIR

66 attr_DDIR: CP \rightarrow DPL

All three directories are *programmable attributes*.

76

The business swarm concept can be visualized by grouping together drones of the same swarm in the visualization of the aggregate set of enterprise drones. Figure 3 on the following page attempts this visualization.

77

68 For the planners of all universes of discourse the following must be the case.

- (a) The swarm directory must
 - i have entries for exactly the swarms of the business directory,
 - ii define disjoint sets of enterprise drone identifiers, and
 - iii these sets must together cover all enterprise drones.
- (b) The drone directory must record the present position, the past positions, a list, dpl:DPL, and, besides satisfying axioms 61, satisfy some further constraints:
 - i they must list exactly the drone identifiers of the aggregate of enterprise drones, and the sum total of its enterprise drone identifiers must be exactly those of the enterprise drones aggregate of enterprise swarms, and
 - ii the head of a drone’s present and past position list must similarly be within reasonable distance of that drone’s current position.

78

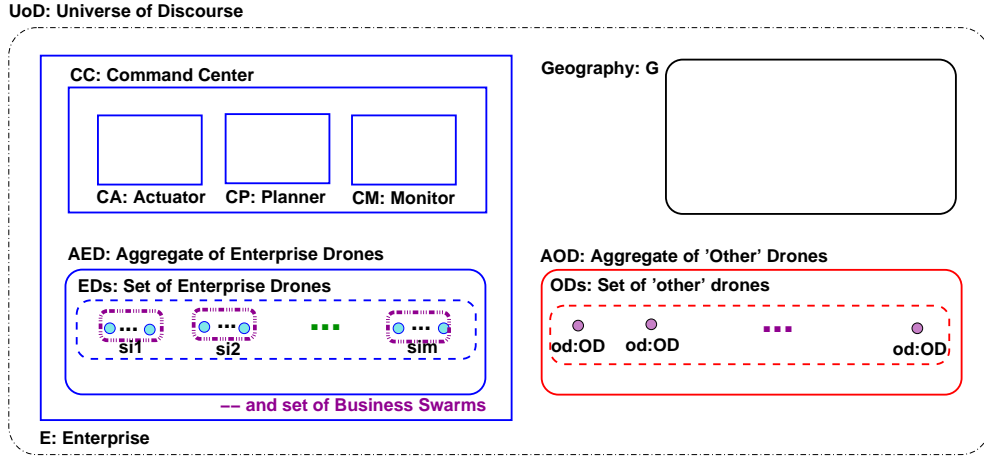


Figure 3: Conceptual Swarms of the Universe of Discourse

axiom

```

68   $\forall$  uod:UpD,e:E,cp:CP,g:G •
68    e=obs_E(uod) $\wedge$ cp=obs_CP(obs_CC(e))  $\Rightarrow$ 
68(a)  let (bdir,sdir,ddir) = (attr_BDIR,attr_SDIR,attr_DDIR)(cp) in
68(a)i    $\cup$  rng bdir = dom sdir
68(a)ii   $\wedge \forall$  si,si'SI•{si,si'}  $\subseteq$  dom sdir  $\wedge$  si  $\neq$  si'  $\Rightarrow$ 
68(a)iii  $\text{sdir}(s) \cap \text{sdir}(s') = \{\}$ 
68(a)iii  $\wedge \cup$  rng sdir = xtr_dis(e)
68(b)i    $\wedge$  dom ddir = xtr_dis(e)
68(b)ii   $\wedge \forall$  di:DI•di  $\in$  dom ddir
68(b)ii   let (d,dpl) = (attr_DDIR(cp))(di) in
68(b)ii   dpl  $\neq$   $\langle$ 
68(b)ii    $\Rightarrow$  neighbours(f,hd(dpl))
68(b)ii    $\wedge$  neighbours(hd(dpl),
68(b)ii   attr_EDPOS(xtr_D(obs_Ss(e))(di)))
68  end end

```

2.4.10 Actuator Attributes

79

The actuator receives, from the planner, flight directives as to which enterprise drones should be redirected. The actuator maintains a record of most recent and all past such flight directives. Finally, the actuator, effects the directives by informing designated enterprise drones as to their next flight plans.

69 Actuators have one programmable attribute: a flight directive directory. It lists, for each enterprise drone, by identifier, a pair: its current flight plan and a list of past flight plans.

type

69 $FDDIR = EDI \xrightarrow{\text{m}} (FP \times FP^*)$

value

69 $\text{attr_FDDIR}: CA \rightarrow FDDIR$

2.4.11 Geography Attributes

81

Constituent Types: The constituent types of *longitude*, *latitude* and *altitude* and *positions*, of a *geography*, were introduced in Items 3. 82

70 A further concept of geography is that of *area*.

71 An area, $a:A$, is a subset of positions within the geography.

type

70 $A = P\text{-inset}$

axiom

71 $\forall uod:UoD, g:G, a:A \bullet g = \text{obs_}G(uod) \Rightarrow a \subseteq \text{attr_EPS}(g)$

83

Attributes

72 Geographies have, as one of their attributes, a *Euclidian Point Space*, in this case, a *compact*²⁰ infinite set of three-dimensional positions.

type

72 $EPS = P\text{-inset}$

value

72 $\text{attr_EPS}: G \rightarrow EPS$

84

Further geography attributes reflect the “lay of the land and the weather right now!”.

73 The “lay of the land”, L is a “conglomerate” further undefined geodetics and cadestra²¹

74 The “weather” W is another “conglomerate” of temperature, humidity, precipitation, air pressure, etc.

type

73 L

74 W

value

73 $\text{attr_}L: G \rightarrow L$

74 $\text{attr_}W: G \rightarrow W$

²⁰In mathematics, and more specifically in general topology, compactness is a property that generalizes the notion of a subset of Euclidean space being closed (that is, containing all its limit points) and bounded (that is, having all its points lie within some fixed distance of each other). Examples include a closed interval, a rectangle, or a finite set of points.

²¹land surface altitude, streets, buildings (tall or not so tall), power lines, etc.

3 Operations on Universe of Discourse States

85

Before we analyse & describe perdurants let us take a careful look at the actions that drone and swarm behaviours may take. We refer to this preparatory analysis & description as one of analysing & describing the state operations. From this analysis & description we move on to the analysis & description of behaviours, events and actions. The idea is to be able to prove some relations between the two analyses & descriptions: the state operation and the behaviour analyses & descriptions. We refer to [1, Sects. 2.3 and 2.5].

3.1 The Notion of a State

86

A *state* is any subset of parts each of which contains one or more dynamic attributes. Following are examples of states of the present case study: a space of interest, an aggregate of ‘business’ swarms, an aggregate of ‘other’ swarms, a pair of the aggregates just mentioned, a swarm, or a drone.

3.2 Constants

87

Some quantities of a given universe of discourse are constants. Examples are the unique identifiers of the:

| | |
|--|---|
| 75 enterprise, e_i ; | 80 planner, cp_i ; |
| 76 aggregate of ‘other’ drones, oi ; | 81 actuator, ca_i ; |
| 77 geography, g_i ; | 82 set of ‘other’ drones, od_{is} ; |
| 78 command center, cc_i ; | 83 set of enterprise drones, ed_{is} ; |
| 79 monitor, cm_i ; | 84 and the set of all drones, ad_{is} . |

88

value

| |
|--|
| 75 $aed_i:EI = uid_AED(obs_AED(uod))$ |
| 76 $aod_i:OI = uid_AOD(obs_AOD(uod))$ |
| 77 $g_i:GI = uid_G(obs_G(uod))$ |
| 78 $cc_i:CCI = uid_CC(obs_CC(obs_AED(uod)))$ |
| 79 $cm_i:CMI = uid_CM(obs_CM(obs_CC(obs_AED(uod))))$ |
| 80 $cp_i:CPI = uid_CP(obs_CP(obs_CC(obs_AED(uod))))$ |
| 81 $ca_i:CAI = uid_CA(obs_CA(obs_CC(obs_AED(uod))))$ |
| 82 $od_{is}:ODIs = xtr_dis(obs_AOD(uod))$ |
| 83 $ed_{is}:EDIs = xtr_dis(obs_AED(uod))$ |
| 84 $ad_{is}:DI\text{-set} = od_{is} \cup ed_{is}$ |

3.3 Operations

89

An *operation* is a function from states to states. Following are examples of operations of the present case study: a drone *transfer*: leaving a swarm to join another swarm, a drone *changing course*: an enterprise drone changing course, a swarm *split*: a swarm splitting into two swarms, and swarm *join*: two swarms joining to form one swarm.

3.3.1 A Drone Transfer

90

- 85 The *transfer* operator specifies two distinct and unique identifiers, si, si' , of two enterprise swarms, and the unique identifier, di , of an enterprise drone – all of the same universe of discourse. The *transfer* operation further takes a universe of discourse and yields a universe of discourse as follows:
- 86 The input argument ‘from’ and ‘to’ swarm identifiers are different.
- 87 The initial and the final state aggregates of enterprise drones, ‘other’ drones and geographies are unchanged.
- 88 The initial and final state monitors and actuators are unchanged.
- 89 The business and the drone directors of the initial and final planner are unchanged.
- 90 The ‘from’ and ‘to’ input argument swarm identifiers are in the swarm directory and the input argument drone identifier is in the initial swarm directory entry for the ‘from’ swarm identifier.
- 91 The input argument drone identifier is in final the swarm directory entry for the ‘to’ swarm identifier.
- 92 And the final swarm directory is updated ...

91

value

```
85 transfer:  $DI \times SI \times SI \rightarrow UoD \xrightarrow{\sim} UoD$ 
85 transfer( $di, fsi, tsi$ )( $uod$ ) as  $uod'$ 
86    $fsi \neq tsi \wedge$ 
85   let  $aed = obs\_AED(uod), aed' = obs\_AED(uod'), g = obs\_G(uod), g' = obs\_G(uod')$  in
85   let  $cc = obs\_CC(aed), cc' = obs\_CC(aed'), aod = obs\_AOD(uod), aod' = obs\_AOD(uod')$  in
85   let  $cm = obs\_CM(cc), cm' = obs\_CM(cc'), cp = obs\_CP(cc), cp' = obs\_CP(cc')$  in
85   let  $ca = obs\_CA(cc), ca' = obs\_CA(cc')$  in
85   let  $bdir = attr\_BDIR(cc), bdir' = attr\_BDIR(cc'),$ 
85      $sdir = attr\_SDIR(cc), sdir' = attr\_SDIR(cc'),$ 
85      $ddir = attr\_DDIR(cc), ddir' = attr\_DDIR(cc')$  in
87   post:  $aed = aed' \wedge aod = aod' \wedge g = g' \wedge$ 
88      $cm = cm' \wedge ca = ca' \wedge$ 
89      $bdir = bdir' \wedge ddir = ddir'$ 
90   pre  $\{fsi, tsi\} \subseteq \mathbf{dom} sdir \wedge di \in sdir(fsi)$ 
91   post  $di \notin sdir(fsi') \wedge di \in sdir(tsi') \wedge$ 
92      $sdir' = sdir \uparrow [fsi \rightarrow sdir(fsi) \cup di] \uparrow [tsi \rightarrow sdir(tsi) \setminus di]$ 
85   end end end end end
```

3.3.2 An Enterprise Drone Changing Course

92

TO BE WRITTEN

3.3.3 A Swarm Splitting into Two Swarms 93

TO BE WRITTEN

3.3.4 Two Swarms Joining to form One Swarm 94

TO BE WRITTEN

3.3.5 Etcetera 95

TO BE WRITTEN

4 Perdurants 96

We observe that the term *train* can have the following “meanings”: the *train*, as an *endurant*, parked at the railway station platform, i.e., as a *composite part*; the *train*, as a *perdurant*, as it “speeds” down the railway track, i.e., as a *behaviour*; the *train*, as an *attribute*. This observation motivates that we “magically”, as it were, introduce a **compiler** function, cf. [3, Sect. 4]

4.1 System Compilation 97

The **compiler** function “worms” its way, so-to-speak, “down” the “hierarchy” of parts, from the universe of discourse, via its immediate sup-parts, and from these to their sub-parts, and so on, until the **compiler** reaches atomic parts. We shall henceforth do likewise.

4.1.1 The Compile Functions 98

93 Compilation of a *universe of discourse* results in

- (a) the RSL Text of the *core* of the universe of discourse behaviour (which we set to **skip** – allowing us to ignore *core* arguments),
- (b) followed by the RSL Text of the parallel composition of the compilation of the enterprise,
- (c) followed by the RSL Text of the parallel composition of the compilation of the geography,
- (d) followed by the RSL Text of the parallel composition of the compilation of the aggregate of ‘other’ drones.

99

93 **compile**_{UoD}(uod) ≡

93(a) $\mathcal{M}_{\text{uid_UoD}}(\text{uod})(\text{mereo_UoD}(\text{uod}), \text{sta}(\text{uod}))(\text{pro}(\text{uod}))$

93(b) $\parallel \text{compile}_{AED}(\text{obs_AED}(\text{uod}))$

93(c) $\parallel \text{compile}_G(\text{obs_G}(\text{uod}))$

93(d) $\parallel \text{compile}_{AOD}(\text{obs_AOD}(\text{uod}))$

100

94 Compilation of an *enterprise* results in

- (a) the RSL Text of the *core* of the enterprise behaviour (which we set to **skip** – allowing us to ignore *core* arguments),
- (b) followed by the RSL Text of the parallel composition of the compilation of the enterprise aggregate of enterprise drones,
- (c) followed by the RSL Text of the parallel composition of the compilation of the enterprise command center.

94 **compile**_{AED}(e) \equiv
 94(a) $\mathcal{M}_{\text{uid_AED}(e)}(\text{mereo_E}(e), \text{sta}(e))(\text{pro}(e))$
 94(b) \parallel **compile**_{EDs}(obs_EDs(e))
 94(c) \parallel **compile**_{CC}(obs_CC(e))

101

95 Compilation of an *enterprise aggregate of enterprise drones* results in

- (a) the RSL Text of the *core* of the aggregate behaviour (which we set to **skip** – allowing us to ignore *core* arguments),
- (b) followed by the RSL Text of the parallel composition of the distributed compilation of the enterprise aggregate’s set of enterprise drones.

95 **compile**_{EDs}(es) \equiv
 95(a) $\mathcal{M}_{\text{uid_EDS}(es)}(\text{mereo_EDS}(es), \text{sta}(es))(\text{pro}(es))$
 95(b) \parallel { **compile**_{ED}(ed) | ed:ED•ed \in obs_EDs(s) }

102

96 Compilation of an *enterprise drone* results in

- (a) the RSL Text of the *core* of the enterprise drone behaviour – which is what we really wish to express – and since enterprise drones are here considered atomic, that is where the compilation of enterprise ends.

96 **compile**_{ED}(ed) \equiv
 96(a) $\mathcal{M}_{\text{uid_ED}(ed)}(\text{mereo_ED}(ed), \text{sta}(ed))(\text{pro}(ed))$

103

97 Compilation of an *aggregate of ‘other’ drones* results in

- (a) the RSL Text of the *core* of the aggregate ‘other’ drones behaviour (which we set to **skip** – allowing us to ignore *core* arguments) –
- (b) followed by the RSL Text of the parallel composition of the distributed compilation of the ‘other’ drones in the ‘other’ drones’ aggregate set of ‘other’ drones.

97 **compile**_{AOD}(aod) \equiv
 97(a) $\mathcal{M}_{\text{uid_OD}(od)}(\text{mereo_S}(ods), \text{sta}(ods))(\text{pro}(ods))$
 97(b) \parallel { **compile**_{OD}(od) | od:OD•od \in obs_ODs(ods) }

104

98 Compilation of a(n) *'other' drone* results in

- (a) the RSL Text of the *core* of the 'other' drone behaviour – which is what we really wish to express – and since 'other' drones are here considered atomic, that is where the compilation of the 'other' drones aggregate

98(a) **compile**_{OD}(ed) \equiv

98(a) $\mathcal{M}_{\text{uid_OD(od)}}(\text{mereo_OD(od),sta(od)})(\text{pro(od)})$

105

99 Compilation of an atomic *geography* results in

- (a) the RSL Text of the *core* of the geography behaviour.

99 **compile**_G(g) \equiv

99(a) $\mathcal{M}_{\text{uid_G(g)}}(\text{mereo_G(g),sta(g)})(\text{pro(g)})$

106

100 Compilation of a composite *command center* results in

- (a) the RSL Text of the *core* of the command center behaviour (which we set to **skip** – allowing us to ignore *core* arguments)
- (b) followed by the RSL Text of the parallel composition of the compilation of the command monitor,
- (c) followed by the RSL Text of the parallel composition of the compilation of the command planner,
- (d) followed by the RSL Text of the parallel composition of the compilation of the command actuator.

100 **compile**_M(cc) \equiv

100(a) $\mathcal{M}_{\text{uid_CC(cc)}}(\text{mereo_CC(cc),sta(cc)})(\text{pro(cc)})$

100(b) \parallel **compile**_{CC}(obs_CM(cc))

100(c) \parallel **compile**_{CP}(obs_CP(cc))

100(d) \parallel **compile**_{CA}(obs_CA(cc))

107

101 Compilation of an atomic *command monitor* results in

- (a) the RSL Text of the *core* of the monitor behaviour.

101 **compile**_{CM}(cm) \equiv

101(a) $\mathcal{M}_{\text{uid_CM(cm)}}(\text{mereo_CM(cm),sta(cm)})(\text{pro(cm)})$

102 Compilation of an atomic *command planner* results in

- (a) the RSL Text of the *core* of the planner behaviour.

102 **compile**_{CP}(cp) \equiv
 102(a) $\mathcal{M}_{\text{uid_CP}}(\text{cp})(\text{mereo_CP}(\text{cp}), \text{sta}(\text{cp}))(\text{pro}(\text{cp}))$

103 Compilation of an atomic *command actuator* results in
 (a) the RSL **Text** of the *core* of the actuator behaviour.

103 **compile**_{CA}(ca) \equiv
 103(a) $\mathcal{M}_{\text{uid_CA}}(\text{ca})(\text{mereo_CA}(\text{ca}), \text{sta}(\text{ca}))(\text{pro}(\text{ca}))$

4.1.2 Some CSP Expression Simplifications

108

We can justify the following CSP simplifications [5, 7, 13, 15]:

104 **skip** in parallel with any CSP expression *csp* is *csp*.

105 The distributed parallel composition of the distributed parallel composition of CSP expressions, $\text{csp}(i,j)$, *i* indexed over *I*, i.e., $i:I$, and $j:J$ respectively, is the distributed parallel composition over CSP expressions, $\text{csp}(i,j)$, i.e., indexed over $(i,j):I \times J$ – where the index sets *iset* and *jset* are assumed.

axiom

105 **skip** \parallel *csp* \equiv *csp*
 105 $\parallel \{ \{ \text{csp}(i,j) \mid i:I \bullet i \in \text{iset} \} \mid j:J \bullet j \in \text{jset} \} \equiv \parallel \{ \text{csp}(i,j) \mid i:I, j:J \bullet i \in \text{I-set} \wedge j \in \text{J-set} \}$

4.1.3 The Simplified Compilation

109

106 The simplified compilation results in:

106 **compile**(uod) \equiv
 96(a) $\{ \mathcal{M}_{\text{uid_ED}}(\text{ed})(\text{mereo_ED}(\text{ed}), \text{sta}(\text{ed}))(\text{pro}(\text{ed}))$
 96(a) $\mid \text{ed:ED} \bullet \text{ed} \in \text{xtr_Ds}(\text{obs_AED}(\text{uod})) \}$
 98(a) $\parallel \{ \mathcal{M}_{\text{uid_OD}}(\text{od})(\text{mereo_OD}(\text{od}), \text{sta}(\text{od}))(\text{pro}(\text{od}))$
 98(a) $\mid \text{od:OD} \bullet \text{od} \in \text{xtr_ODs}(\text{obs_AOD}(\text{uod})) \}$
 99(a) $\parallel \mathcal{M}_{\text{uid_G}}(\text{g})(\text{mereo_G}(\text{g}), \text{sta}(\text{g}))(\text{pro}(\text{g}))$
 99(a) **where** $\text{g} \equiv \text{obs_G}(\text{uod})$
 101(a) $\parallel \mathcal{M}_{\text{uid_CM}}(\text{cm})(\text{mereo_CM}(\text{cm}), \text{sta}(\text{cm}))(\text{pro}(\text{cm}))$
 101(a) **where** $\text{cm} \equiv \text{obs_CM}(\text{obs_CC}(\text{obs_E}(\text{uod})))$
 102(a) $\parallel \mathcal{M}_{\text{uid_CP}}(\text{cp})(\text{mereo_CP}(\text{cp}), \text{sta}(\text{cp}))(\text{pro}(\text{cp}))$
 102(a) **where** $\text{cp} \equiv \text{obs_CP}(\text{obs_CC}(\text{obs_E}(\text{uod})))$
 103(a) $\parallel \mathcal{M}_{\text{uid_CA}}(\text{ca})(\text{mereo_CA}(\text{ca}), \text{sta}(\text{ca}))(\text{pro}(\text{ca}))$
 103(a) **where** $\text{ca} \equiv \text{obs_CA}(\text{obs_CC}(\text{obs_E}(\text{uod})))$

107 In Item 106’s Items 96(a), 98(a), 99(a), 101(a), 102(a), and 103(a) we replace the “anonymous” behaviour names \mathcal{M} by more meaningful names.

107 **compile**(uod) \equiv
 96(a) { enterprise_drone_{uid_ED(ed)}(mereo_ED(ed),sta(ed))(pro(ed))
 96(a) | ed:ED • ed \in xtr_Ds(obs_AED(uod)) }
 98(a) || { other_drone_{uid_OD(od)}(mereo_OD(od),sta(od))(pro(od))
 98(a) | od:OD • od \in xtr_ODs(obs_AOD(uod)) }
 99(a) || geography_{uid_G(g)}(mereo_G(g),sta(g))(pro(g))
 99(a) **where** g \equiv obs_G(uod)
 101(a) || monitor_{uid_CM(cm)}(mereo_CM(cm),sta(cm))(pro(cm))
 101(a) **where** cm \equiv obs_CM(obs_CC(obs_E(uod)))
 102(a) || planner_{uid_CP(cp)}(mereo_CP(cp),sta(cp))(pro(cp))
 102(a) **where** cp \equiv obs_CP(obs_CC(obs_E(uod)))
 103(a) || actuator_{uid_CA(ca)}(mereo_CA(ca),sta(ca))(pro(ca))
 103(a) **where** ca \equiv obs_CA(obs_CC(obs_E(uod)))

4.2 An Early Narrative on Behaviours

111

4.2.1 Either Endurants or Perdurants, Not Both !

First the reader should observe that the manifest parts, in some sense, do no longer “exist”! They have all been replaced by their corresponding behaviours. These behaviours embody all the qualities of their “origin”: the unique identifiers, the mereology, and all the attributes – the latter in one form or another: the static attributes as constants (referred to in the bodies of the behaviour definitions); the programmable attributes as arguments (“‘carried over’” from one invocation to the next); and the remaining dynamic attributes as “inputs” (whose varying values are “‘accessed’” through [dynamic attribute] channels).

4.2.2 Focus on Some Behaviours, Not All !

112

Secondly we focus, in this case study, only on the behaviour of the *planner*. The other behaviours, the ‘*other*’ *drones*, *enterprise drones*, *monitor*, *actuator*, and the *geography*, are, in this case study of less interest to us. That is, other case studies could focus on the behaviours of *drones*, or *geographies*, or *monitor*, or *actuator*.

4.2.3 The Behaviours – a First Narrative

113

Drones “continuously” offer their identified dynamics (location, velocity, and possibly more) **to** the *monitor*. *Enterprise drones* “continuously”, and in addition, offers to accept flight guidance **from** the *actuator*. The *monitor* “continuously sweeps” the air space and collects the identities of all recognizable drones and their dynamics, and offers this **to** the *planner*. The *planner* does all the interesting work! It effects the *allocation/reallocation* of drones to/from business swarms; it *calculates enterprise drone flights* and instructs the *actuator* to offer such flight plans to relevant drones; etcetera! Finally the *actuator*, as instructed by the *planner*, offers flight guidance, as per instructions **from** the *planner*, **to** all or some *enterprise drones*.

Channels is a concept of CSP [5, 6, 7].

CSP channels are a means for synchronising behaviours and for communicating values between synchronised behaviours, as well as, as a technicality, conveying values of most kinds of dynamic attributes of parts (i.e., endurants) to “their” behavioural counterparts.

There are thus two starting point for the analysis & description of channels: the mereologies and the dynamic attributes of parts. Here we shall single out the following parts and behaviours: the command *monitor*, *planner* and *actuator*, the *enterprise drones* and the ‘*other*’ *drones*, and the *geography*. We refer to Fig. 4, a slight “refinement” of Fig. 1 on Page 5. 116
117

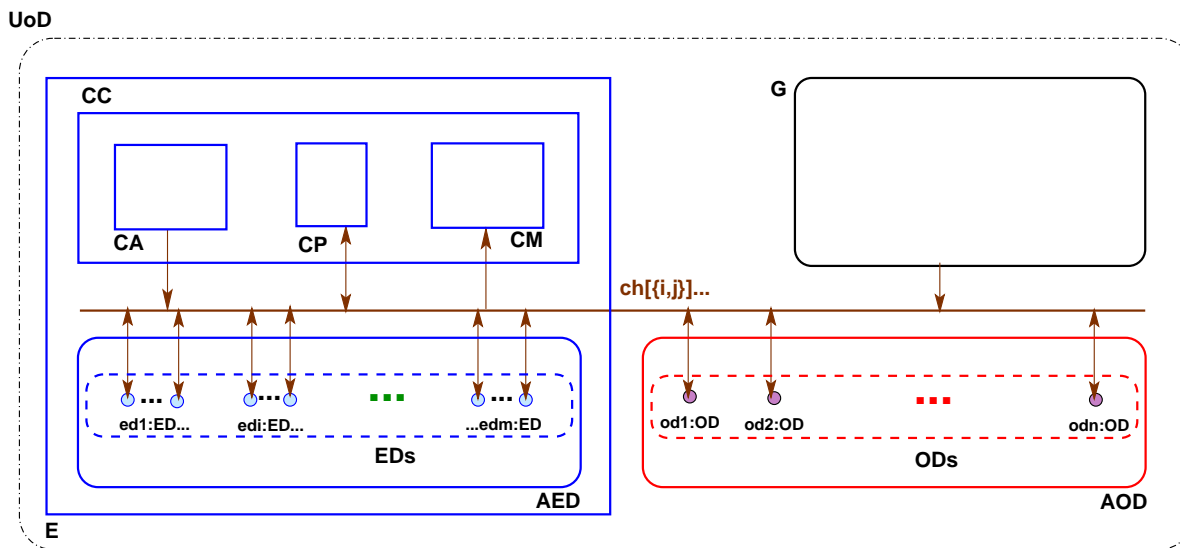


Figure 4: Universe of Discourse with General Channel: $ch\{\{i,j\}\} \dots$

4.3.1 The Part Channels

General Remarks: Let there be given a *universe of discourse*. Let us analyse the *unique identifiers* and the *mereologies* of the *planner* cp: (cpi,cpm), *monitor* cm: (cmi,cmm) and *geography* g: (mi,mm), where cpm = (cai,cmi,gi), cmm = ({di₁, di₂, . . . , di_n},cpi) and gm = (cpi,{di₁, di₂, . . . , di_n}). 119

We now interpret these facts. When the *planner mereology* specifies the unique identifiers of the *actuator*, the *monitor*, and the *geography*, then that shall mean there there is a way of communicating messages between the actuator, and the geography, amd one side, and the plannner on the other side. 120

108 We shall therefore, in a first step of specification development, think of a “grand” array channel over which all communication between behaviours take place. See Fig. 4.

109 Example indexes into this array channel are shown in the formulas just below.

```

type
108 MSG
channel
108 {ch[fui,tui]||fui,tui:PI • ...}:MSG
value
109 ch[cp_i,cai]!msg output from planner to actuator.
109 ch[cp_i,cai]? input from planner to actuator.
109 etc.

```

121

We presently leave the type of messages, `MSG`, that can be communicated over this “grand” channel further unspecified. We also leave unspecified the pair of distinct unique identifiers that index the channel array. We emphasize that the uniqueness of all part identifiers allow us to use pairs of such as indices. Expression `ch[fui,tui]!sg` thus expresses *output from* behaviour indexed by `fui` *to* behaviour indexed by `tui`, whereas expression `ch[tui,fui]?` thus expresses *input from* behaviour indexed by `tui` *to* behaviour indexed by `fui`. Not all combinations of unique identifiers are needed. The channel array is “sparse”! That property allows us to refine the “grand” channel into the channels illustrated on Fig. 5. Some channels are array

122

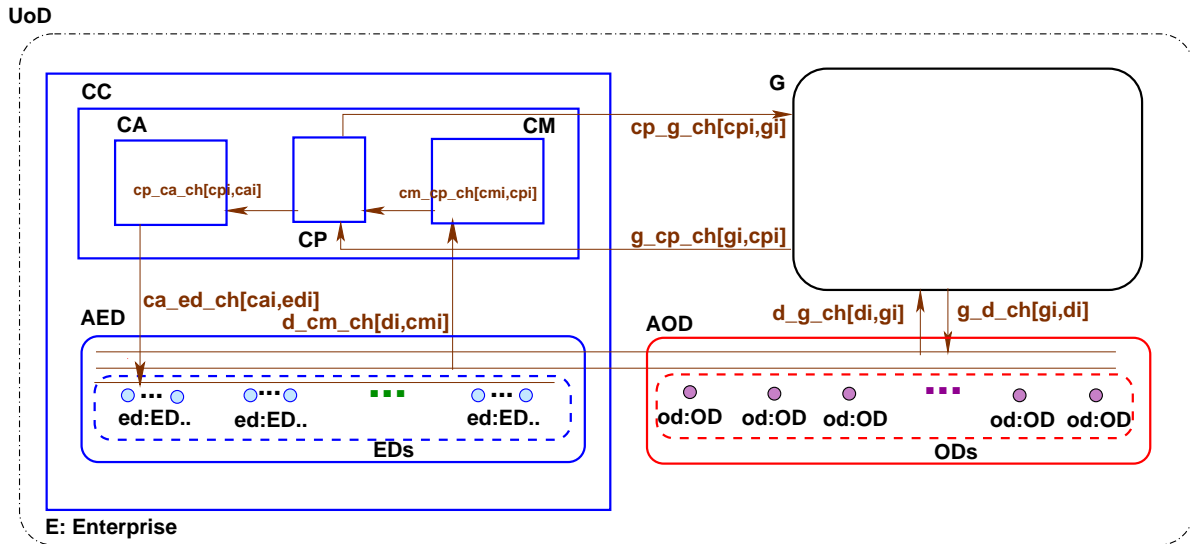


Figure 5: Universe of Discourse with Specific Channels

123

channels: The channels to the drones whether all drones, or just the enterprise drones. Other channels are “single” channels: these are the channels which are anchored in parts with a priori known, i.e., constant unique identifiers.

124

Part Channel Specifics

110 There is an array channel, `d_cm_ch[di,cm_i]:D_CM_MSG`, from any *drone* (`[di]`) behaviour to the *monitor* behaviour (whose unique identifier is `cm_i`). The channel, as an array, forwards the current drone dynamics `D_CM_MSG = CuDD`.

type

110 D_CM_MSG = CuDD

channel

110 {d_cm_ch[di,cm_i]|di:(EDI|ODI)•di ∈ dis}:D_CM_MSG

125

- 111 There is a channel, cm_cp_ch[cm_i,cp_i], from the *monitor* behaviour (cm_i) to the *planner* behaviour (cp_i). It forwards the monitor's records of drone dynamics CM_CP_MSG = MRoDD.

type

111 CM_CP_MSG = MRoDD

111 **channel** m_cp_ch[cm_i,cp_i]:CM_CP_MSG

126

- 112 There is a channel, cp_ca_ch[cp_i,ca_i]:CP_CA_MSG, from the *planner* behaviour (cp_i) to the *actuator* behaviour (ca_i). It forwards flight plans CP_CA_MSG = FP.

type

112 CP_CA_MSG = EID \times FP

channel

112 cp_ca_ch[cp_i,ca_i]:CM_CP_MSG

127

- 113 There is an array channel, ca_ed_ch[ca_i,edi], from the *actuator behaviour* (ca_i) to the *enterprise drone* behaviours (edi for suitable edis). It forwards flight plans, CA_ED_MSG = FP, to enterprise drones in a designated set.

type

113 CA_ED_MSG = EID \times FP

channel

113 {ca_ed_ch[ca_i,edi]|edi:EDI•edi ∈ edis}:CA_ED_MSG

128

- 114 There is an array channel, g_d_ch[di,g_i]:D_G_MSG, from all the *drone* behaviours (di) to the *geography* behaviour. The channels convey, requests for an *immediate geography* for and around a *point*: D_G_MSG = P.

type

114 D_G_MSG = P

channel

114 {d_g_ch[di,g_i]|di:(EDI|ODI)•di ∈ dis}:D_G_MSG

129

- 115 There is an array channel, g_d_ch[g_i,di]:G_D_MSG, from the *geography* behaviour to all the *drone* behaviours. The channels convey, for a requested *point*, the immediate geography for that area: G_D_MSG = ImG.

type

115 G_D_MSG = ImG

channel

115 {g_d_ch[g_i, di]| $di:(EDI|ODI) \bullet di \in dis$ }:G_D_MSG

4.3.2 Attribute Channels, General Principles

130

Some of the drone attributes are *reactive*. Being reactive means that their values change surreptitiously. In the physical world of parts that means that these values must be measured, or somehow ascertained, whenever needed, i.e., “on the fly”. Now “our world” is that of a domain description. When dealing with endurants, the value of an attribute, $a:A$, of part $p:P$, is expressed as $\text{attr}_A(p)$. When dealing with perdurants, that same value is to be expressed as $\text{attr}_A\text{-ch}[\text{uid}_P(p)]?$.

131

116 This means that we must declare a channel for each part with one or more *dynamic*, however not including *programmable*, attributes A_1, A_2, \dots, A_n .

channel

116 $\text{attr}_{A_1}\text{-ch}[p_i]:A_1, \text{attr}_{A_2}\text{-ch}[p_i]:A_2, \dots, \text{attr}_{A_n}\text{-ch}[p_i]:A_n$

132

117 If there are several parts, $p_1, p_2, \dots, p_m:P$ then an array channel over indices $p_{1_i}, p_{2_i}, \dots, p_{m_i}$ is declared for each applicable attribute.

channel

117 { $\text{attr}_{A_1}\text{-ch}[p_{j_i}]|p_{j_i}:PI \bullet p_{j_i} \in \{p_{1_i}, p_{2_i}, \dots, p_{m_i}\}$ }: A_1 ,

117 { $\text{attr}_{A_2}\text{-ch}[p_{j_i}]|p_{j_i}:PI \bullet p_{j_i} \in \{p_{1_i}, p_{2_i}, \dots, p_{m_i}\}$ }: A_2 ,

117 ...

117 { $\text{attr}_{A_n}\text{-ch}[p_{j_i}]|p_{j_i}:PI \bullet p_{j_i} \in \{p_{1_i}, p_{2_i}, \dots, p_{m_i}\}$ }: A_n

4.3.3 The Case Study Attribute Channels

133

‘Other’ Drones: ‘Other’ drones have the following not biddable or programmable dynamic channels:

118 dynamics, including velocity, acceleration, orientation and position,
{ $\text{attr}_{\text{DYN}}\text{-ch}[\text{odi}]:\text{DYN}|\text{odi}:\text{ODI} \bullet \text{odi} \in \text{odis}$ }.

channel

118 { $\text{attr}_{\text{DYN}}\text{-ch}[\text{odi}]:\text{DYN}|\text{odi}:\text{ODI} \bullet \text{odi} \in \text{odis}$ }

134

Enterprise Drones: Enterprise drones have the following not biddable or programmable dynamic channels:

119 dynamics, including velocity, acceleration, orientation and position,
{ $\text{attr}_{\text{DYN}}\text{-ch}[\text{edi}]:\text{DYN}|\text{edi}:\text{EDI} \bullet \text{edi} \in \text{odis}$ }.

channel

119 { $\text{attr}_{\text{DYN}}\text{-ch}[\text{odi}]:\text{DYN}|\text{odi}:\text{ODI} \bullet \text{odi} \in \text{odis}$ }

135

Geography: The geography has the following not biddable or programmable dynamic channels:

120 land, attr_L_ch[g_i]:L, and
 121 weather, attr_W_ch[g_i]:W.

channel

120 attr_L_ch[g_i]:L
 121 attr_W_ch[g_i]:W

We do not show any graphics for the attribute channels.

4.4 The Atomic Behaviours

136

TO BE WRITTEN

4.4.1 Monitor Behaviour

137

122 The signature of the monitor behaviour

- (a) lists the monitor's unique identifier, carries the monitor's mereology, has no static arguments (... maybe ...), has the programmable time-stamped recordings, **dtp**, of all drone positions (present and past) and
- (b) further designates the **input** channel **d_cm_ch[*.*]** from all drones and the channel **output** **cm_cp_ch[cmi,cpi]** to the **planner**.

138

123 The monitor [otherwise] behaves as follows:

- (a) All drones provide as input, **d_cm_ch[di,cmi]?**, their time-stamped positions, **rec**.
- (b) The programmable **mrodd** attribute is updated, **mrodd'**, to reflect the latest time stamped dynamics per drone identifier.
- (c) The updated attribute is provided to the **planner**.
- (d) Then the **monitor** resumes being the **monitor**, forwarding, as the programmable attribute, the time-stamped drone position recording.

139

value

122(a) monitor: cmi:CMI \times cmm:(dis:DI-set \times cpi:CPI) \rightarrow MRoDD \rightarrow
 122(b) **in** {d_cm_ch[di,cmi]|di:DI \bullet di \in dis} **out** cm_cp_ch **Unit**
 123 monitor(mi,(dis,cpi))(mrodd) \equiv
 123(a) **let** rec = {[di \mapsto d_cm_ch[di,cmi]?|di:DI \bullet di \in dis]} **in**
 123(b) **let** mrodd' = mrodd \dagger [di \rightarrow (rec(di)) \wedge mrodd(di)|di:DI \bullet di \in dis] **in**
 123(c) cm_cp_ch[cmi,cpi] ! mrodd';
 123(d) monitor(cmi,(dis,cpi))(mrodd')
 123 **end end**
 123 **axiom** cmi= $cm_i \wedge$ cpi= cp_i

140

We have decided to let the **monitor** maintain the present and past time-stamped drone positions. It is the **monitor** which records these positions. Not the **planner**. But the **monitor** provides these traces, again-and-again, to the **planner**.

124 The signature of the planner behaviour

- (a) lists the planner's unique identifier, carries the planner's mereology, has, perhaps ..., some static arguments, has the programmable planner directories, and
- (b) further designates the single **input** channel `cm_cp_ch` and the single **output** channel `cp_ca_ch`.

142

125 The planner [otherwise] behaves as follows:

- (a) the planner [internal] non-deterministically ("coin-flipping") decides whether to transfer a drone between business swarms, or to calculate flight plans, or ... other.
- (b) Depending on the [outcome of the "coin-flipping"] the planner
- (c) either effects a transfer,
 - i by delegating to an auxiliary function, `transfer`, the necessary modifications of the swarm directory –
 - ii whereupon the planner behaviour resumes;
- (d) or effects a [re-]calculation on drone flights,
 - i by, again, delegating to an auxiliary function, `flight_planning`, the necessary calculations –
 - ii which are communicated to the *actuator*,
 - iii whereupon the planner behaviour resumes;
- (e) or ... other!

143

144

value

```

125 planner: cpi:CPI × (cai>CAI×cmi:CMI×gi:GI) × TDIR →
125   in cm_cp_ch[cmi,cpi], g_cp_ch[gi,cpi] out cp_ca_ch[cpi,cai] Unit
125 planner(cpi,(cai,cmi,gi),...)(bdir,sdir,ddir) ≡
125(a)   let cmd = "transfer" [] "flight_plan" [] ... in
125(b)   cases cmd of
125(c)     "transfer" →
125(c)i     let sdir' = transfer(tdir) in
125(c)ii    planner(cpi,(cai,cmi,gi),...)(bdir,sdir',ddir) end
125(d)     "flight_plan" →
125(d)i     let ddir' = flight_planning(tdir) in
125(d)ii    planner(cpi,(cai,cmi,gi),...)(bdir,sdir,ddir') end
125(e)     ...
125   end
125 axiom cpi=cpi∧cai=cai∧cmi=cmi∧gi=gi

```

145

The Auxiliary transfer Function

- 126 The *transfer* function has a simpler signature than the planner behaviour in that it need not communicate with other behaviours.
- (a) The *transfer* function *internal non-deterministically chooses* a business designator, *bi*;
 - (b) from among that business' swarm designators it *internal non-deterministically chooses* two distinct swarm designators, *fsi,tsi*;
 - (c) and from the *fsi* entry in *sdir* (which is set of enterprise drone identifiers), it *internal non-deterministically chooses* an enterprise drone identifier, *di*.
 - (d) Given the swarm and drone identifiers *the resulting swarm directory* can now be made to reflect the transfer: reference to *di* is *removed* from the *fsi* entry in *sdir* and that reference instead *inserted* into the *tsi* entry.

146

value

```
126 transfer: TDIR → SDIR
126 transfer(bdir,sdir,ddir) ≡
126(a)   let bi:BI•bi ∈ dom bdir in
126(b)   let fsi,tsi:SI•{fsi,tsi} ⊆ bdir(bi) ∧ fsi ≠ tsi in
126(c)   let di:DI•di ∈ sdir(fsi) in
126(d)   sdir † [ fsi → sdir(fsi) \ {di} ] † [ tsi → sdir(tsi) ∪ {di} ]
126   end end end
```

147

The Auxiliary flight_planning Function

- 127 The signature of the *flight_planning* behaviour needs two elements: the triplet of business, swarm and drone directories, and the planner-to-actuator channel.
- (a) The *flight_planning* behaviour offers to accept the time-stamped recordings of the most recent drone positions and dynamics as well as all the past such recordings.
 - (b) The *flight_planning* behaviour selects, *internal, non-deterministically* a business, designated by *bi*,
 - (c) one of whose swarms, designated by *si*, it has thus decided to perform a flight [re-]calculation for.
 - (d) An objective for the new flight plan is chosen.
 - (e) The *flight_plan* is calculated.
 - (f) That flight plan is communicated to the *actuator*.
 - (g) And the flight plan, appended to the drone directory's (past) flight plans.

148

value

```
127 flight_planning: TDIR → in cm_cp_ch[cmi,cpi], out cp_ca_ch[cpi,cai] DTP
127 flight_planning(bdir,sdir,ddir) ≡
127(a)   let dtp = cm_cp_ch[cpi,cai] ? ,
```

```

127(b)      bi:BI • bi ∈ dom bdir
127(c)      let si:SI • si ∈ bdir(bi) in
127(d)      let fp_obj:fp_objective(bi,si) in
127(e)      let flight_plan = calculate_flight_plan(dtp,sdir(si),fp_obj,t_dir) in
127(f)      cp_ca_ch[cp_i,ca_i] ! flight_plan ;
127(g)      ⟨flight_pla⟩^ddir
127      end end end end
type
127(d)  FP_OBJ
value
127(d)  fp_objective: BI × SI → FP_OBJ
127(d)  fp_objective(bi,si) ≡ ...

```

149

128 The `calculate_flight_plan` function is the absolute focal point of the *planner*.

```

128 calculate_flight_plan: DTP × DI-set × FP-Obj × TDIR → FP
128 calculate_flight_plan(dtp,sdir(si),fp_obj,t_dir) ≡ ...

```

There are many ways of calculating flight plans. [8, Mehmood et al., Stony Brook, 2018: *Declarative vs Rule-based Control for Flocking Dynamics*] is one such:

MORE TO COME

150

In [10, 11, 12, Craig Reynolds: *OpenSteer, Steering Behaviours for Autonomous Characters*]

MORE TO COME

151

In [9, Reza Olfati-Saber: *Flocking for Multi-agent Dynamic Systems: Algorithms and Theory*, 2006]

MORE TO COME

152

The `calculate_flight_plan` function, Item 128, is deliberately provided with all such information that can be gathered and hence can be the only ‘external’²² data that can be provided to such calculation functions,²³ and is therefore left further unspecified; future work²⁴ will show whether this assumption holds. If it does, then, OK, and we can proceed. If it does not, we shall revise the present model.

4.4.3 Actuator Behaviour

153

129 The actuator accepts a current flight plan, `cfp:CFP`, i.e., a number of enterprise drone identifier-indexed flight plans, from the planner.

130 The signature of the actuator behaviour lists the actuator’s unique identifier, carries the actuator’s mereology, has, perhaps ..., some static arguments, has the programmable flight directory, and further designates the **input** channel `cp_ca_ch[cp_i,ca_i]` and the **output** channel `ca_ed_ch[ca_i,*]`.

154

²²Flight plan *objectives* are here referred to as ‘internal’.

²³Well – better check this!

²⁴– for you ShaoFa!

131 The actuator further behaves as follows:

- (a) It offers to accept a current flight plan from the planner.
- (b) It then proceeds to offer those enterprise drones which are designated in the flight plan their flight plan.
- (c) Whereupon the actuator resumes being the actuator, now with its programmable flight plan directory updated with the latest such!

155

type

129 CFP = EDI \overrightarrow{m} FP

value

130 actuator: cai:CAI \times (cpi:CPI \times edis:EDI-set) \rightarrow FDDIR \rightarrow

130 **in** cp_ca_ch[cpi,cai] **out** {ca_ed_ch[cai,edi]|edi:EDI \bullet edi \in edis} **Unit**

131 actuator(cai,(cpi,edis),...)(pfp,pfpl) \equiv

131(a) **let** cfp = ca_cp_ch[cai,cpi] ? **in comment:** fp:EDI \overrightarrow{m} FP

131(b) || {ca_ed_ch[cai,edi]!cfp(edi)|edi:EDI \bullet edi \in dom cfp} ;

131(c) actuator(cai,(cpi,edis),...)(cfp, \langle pfp \rangle^{\wedge} pfpl)

129 **end**

130 **axiom** cai= ca_i \wedge cpi= cp_i

4.4.4 'Other' Drone Behaviour

156

132 The signature of the '*other*' drone behaviour

- (a) lists the '*other*' drone's unique identifier, the '*other*' drone's mereology, has, perhaps ..., some static arguments; then the programmable attribute of the geography (i.e., the area, the land and the weather) it is moving over and in;
- (b) then, as **input** channels, the *inert*, *active*, *autonomous* and *biddable* attributes: velocity, acceleration, orientation and position, and, finally
- (c) further designates the array **input** channel **g_d_ch[*]** from the *geography* and the array **output** channel **d_cm_ch[*]** to the *monitor*.

157

133 The '*other*' drone otherwise behaves as follows:

134 internal, non-deterministically the '*other*' drone chooses to either ..., or "pro"viding to the monitors request for drone "dyn"amics, or

135 If the choice is ... ,

136 If the choice is "provide dynamics" the behaviour drone_monitor is invoked, with arguments similar to that of other_drone, but "marked" with an additional, "frontal" argument: "other", and with "tail", programmable arguments (\langle \rangle , \langle \rangle).

137 If the choice is

158

value

```
132 other_drone: odi:ODI × (cmi:CMI×gi:GI) × ... → (DYN×ImG) →
132(b)   in attr_DYN_ch[odi],g_d_ch[gi,odi] out d_cm_ch[odi,cmi] Unit
133 other_drone(odi,(cmi,gi),...)(dyn:(v,a,o,p),img) ≡
134   let mode = "... " [] "pro_dyn" [] "... " in
134   case mode of
135     "... " → ... ,
136     "pro_dyn" → drone_moni(odi,(cmi,gi),...)(dyn:(v,a,o,p),img)
138     "... " → ...
134   end
132   end
```

159

138 If the choice is "provide dynamics"

- (a) then the drone-monitor behaviour ascertains its dynamics (velocity, acceleration, orientation and position),
- (b) informs the monitor 'thereof', and
- (c) resumes being the 'other' drone with that updated, programmable dynamics.

160

value

```
138 drone_moni: odi:ODI × (cmi:CMI×gi:GI) × ... → (DYN×ImG) →
138   in attr_DYN_ch[odi],g_d_ch[gi,odi] out d_cm_ch[odi,cmi] Unit
138 drone_moni(odi,(cmi,gi),...)(dyn:(v,a,o,p),img) ≡
138(a)   let (ti,dyn',img') =
138(a)     (time(),
138(a)       (let (v',a',o',p') = attr_DYN[odi]? in
138(a)         (v',a',o',p'),
138(a)         d_g_ch[odi,gi]!p' ; g_d_ch[gi,odi]? end)) in
138(b)   d_cm_ch[odi,cmi] ! (ti,dyn') ;
138(c)   other_drone(cai,(cpi,edis),...)(dyn',img')
138(a)   end
```

4.4.5 Enterprise Drone Behaviour

161

139 The enterprise donor lists its enterprise drone's unique identifier, carries it's mereology, has, perhaps ..., some static arguments, the programmable enterprise drone attributes: a pair of the present flight plan, and the past flight plans, and a pair of the most recently observed dynamics and immediate geography, and further designates the single **input** channel and the **output** channel array .

162

Enterprise drones otherwise behave as follows:

140 internal, non-deterministically an enterprise drone chooses to either "rec"ording the "geo"graphy, i.e., the area, land and weather it is situated in, or "pro"viding to the monitors request for drone "dyn"amics, or "acc"epting the actuators offer of a new

"flight plan", or "move on" (i.e., continue to fly), either "following" the "flight plan" most recently received from the actuator, or, "ignoring" this directive, "just plondering on"!

- 141 If the choice is "rec_geo" then the enterprise_geo behaviour is invoked,
 142 If the choice is "pro_dyn" (provide dynamics to the *monitor*) then the enterprise_moni behaviour is invoked,
 143 If the choice is "acc_fp" then the enterprise_accept_flight_plan behaviour is invoked,
 144 If the choice is "move_on" then the enterprise drone decides either to "ignore" the flight plan, or to "follow" it.
- (a) If it "ignore"s the flight plan then the enterprise_ignore behaviour is invoked,
 (b) If the choice is "follow" then the enterprise_follow behaviour is invoked.

164

```

139 enterprise_drone: edi:EDI×(cmi:CMI×cai:CAI×gi:GI) →
139 ((FPL×PFPL)×(DDYN×ImG)) →
139 in attr_DYN_ch[edi],g_d_ch[gi,edi],ca_ed_ch[cai,edi]
139 out d_cm_ch[edi,cmi],d_g_ch[edi,gi] Unit
139 enterprise_drone(edi,(cmi,cai,gi),...)(fpl,pfpl,(ddyn,img)) ≡
140 let mode = "rec_geo" [] "pro_dyn" [] "acc_fp" [] "move_on" in
140 case mode of
145 "rec_geo" → enterprise_geo(edi,(cmi,cai,gi),...)(fpl,pfpl,(ddyn,img))
146 "pro_dyn" → enterprise_moni(edi,(cmi,cai,gi),...)(fpl,pfpl,(ddyn,img))
147 "acc_fp" → enterprise_acc_fl_pl(edi,(cmi,cai,gi),...)(fpl,pfpl,(ddyn,img))
150 "move_on" →
150 let m_o_mode = "ignore" [] "follow" in
150 case m_o_mode of
144(a) "ignore" → enterprise_ignore(edi,(cmi,cai,gi),...)(fpl,pfpl,(ddyn,img))
144(b) "follow" → enterprise_follow(edi,(cmi,cai,gi),...)(fpl,pfpl,(ddyn,img))
150 end
150 end
140 end
140 end
139 axiom cmi=cmi∧cai=cai∧gi=gi

```

165

- 145 If the choice is "rec_geo"
- (a) then dynamics is ascertained so as to obtain a positions;
 (b) that position is used in order to obtain a "fresh" immediate geography;
 (c) with which to resume the enterprise drone behaviour.

```

139 enterprise_geography: edi:EDI×(cmi:CMI×cai:CAI×gi:GI) →
139 ((FPL×PFPL)×(DDYN×ImG)) →
139 in attr_DYN_ch[edi],g_d_ch[gi,edi],ca_ed_ch[cai,edi]

```

```

139      out d_cm_ch[edi,cmi],d_g_ch[edi,gi] Unit
139  enterprise_geography(edi,(cmi,cai,gi),...)((fpl,pfpl),(ddyn,img)) ≡
145(a)  let (v,a,o,p) = attr_DYN_ch[edi]? in
145(b)  let img' = d_g_ch[edi,gi]!p;g_d_ch[gi,edi]? in
145(c)  enterprise_drone(edi,(cmi,cai,gi),...)((fpl,pfpl),(v,a,o,p),img')
145(a)  end end

```

166

146 If the choice is "pro_dyn" (provide dynamics to the *monitor*)

- (a) then a triplet is obtained as follows:
- (b) the current time,
- (c) the dynamics (v,a,o,p), and
- (d) the immediate geography of position p,
- (e) such that the *monitor* can be given the current dynamics,
- (f) and the enterprise drone behaviour is resumed with updated dynamics and immediate geography.

167

```

139  enterprise_monitor: edi:EDI×(cmi:CMI×cai:CAI×gi:GI) →
139  ((FPL×PFPL)×(DDYN×ImG)) →
139  in attr_DYN_ch[edi],g_d_ch[gi,edi],
139  out d_cm_ch[edi,cmi],d_g_ch[edi,gi] Unit
139  enterprise_monitor(edi,(cmi,cai,gi),...)((fpl,pfpl),(ddyn,img)) ≡
146(a)  let (ti,ddyn',img') =
146(b)      (time(),
146(c)      (let (v,a,o,p) = attr_DYN[edi]? in
146(c)      (v,a,o,p),
146(d)      d_g_ch[edi,gi]!p;g_d_ch[gi,edi]? end)) in
146(e)  d_cm_ch[edi,cmi] ! (ti,ddyn') ;
146(f)  enterprise_drone(edi,(cmi,cai,gi),...)((fpl,pfpl),(ddyn',img'))
146(a)  end

```

168

147 If the choice is "acc_fp"

- (a) the enterprise drone offers to accept a new flight plan from the *actuator*
- (b) and the enterprise drone behaviour is resumed with that flight plan now becoming the next current flight plan and whatever is left of the hitherto current flight plan appended to the past flight plan list.

```

139  enterprise_acc_fl_pl: edi:EDI×(cmi:CMI×cai:CAI×gi:GI) →
139  ((FPL×PFPL)×(DDYN×ImG)) → in ca_ed_ch[cai,edi] Unit
139  enterprise_axx_fl_pl(edi,(cmi,cai,gi),...)((fpl,pfpl),(ddyn,img)) ≡
147(a)  let fp' = ca_ed_ch[cmi,edi] ? in
147(b)  enterprise_drone(edi,(cmi,cai,gi),...)(fp',⟨fpl⟩^pfpl,(ddyn,img))
147(a)  end

```

148 If the choice is "move_on" and the enterprise drone decides to "ignore" the flight plan,

- (a) then it ascertains where it might be moving with the current dynamics
- (b) and then it just keeps moving on till it reaches that dynamics
- (c) from about where it resumes the enterprise drone behaviour.

```

139 enterprise_ignore: edi:EDI×(cmi:CMI×cai:CAI×gi:GI) →
139   ((FPL×PFPL)×(DDYN×ImG)) →
139   in attr_DYN_ch[edi] out d_cm_ch[edi,cmi],d_g_ch[edi,gi] Unit
139 enterprise_ignore(edi,(cmi,cai,gi),...)((fpl,pfpl),(ddyn,img)) ≡
148(a)   let (v',a',o',p') = increment(dyn,img) in
148(b)   while let (v'',a'',o'',p'') = attr_DYN_ch[odi]? in
148(b)     ~close(p',p'') end do manoeuvre(dyn,img) ; wait δt end ;
148(c)   enterprise_drone(cai,(cpi,edis),...)(fpl,pfpl,(attr_DYN_ch[odi]?,img))
148(a)   end

```

170

149 The manoeuvre behaviour is further unspecified. For a fixed wing aircraft it controls the *yaw*, the *roll* and the *pitch* of the aircraft, hence its flight path, by operating the *elevator*, *aileron*, *rudder* and the *thrust* of the aircraft based on its current dynamics, weight (including aircraft fuel), meteorological conditions (winds etc.).

value

```

149 manoeuvre: DYN × ImG → Unit
149 manoeuvre(dyn,img) ≡ ...

```

The **wait** δt is some drone constant.

171

150 If the choice is "move_on" and the enterprise drone decides to "follow" the flight plan,

- (a) then, if the current flight plan has been exhausted, i.e., "used-up" it aborts (**chaos**²⁵)
- (b) otherwise it ascertains where it might be moving, i.e., a next dynamics from with the current dynamics.
- (c) So it then "moves along" until it has reached that dynamics –
- (d) from about where it resumes the enterprise drone behaviour.

172

value

```

139 enterprise_follow: edi:EDI×(cmi:CMI×cai:CAI×gi:GI) →
139   ((FPL×PFPL)×(DDYN×ImG)) →
139   in attr_DYN_ch[edi] out d_cm_ch[edi,cmi],d_g_ch[edi,gi] Unit
139 enterprise_follow(edi,(cmi,cai,gi),...)((fpl,pfpl),(ddyn,img)) ≡
150(a)   if fpl = ⟨ ⟩ then chaos else
150(b)   let (v',a',o',p') = increment(dyn,img,hd fpl) in

```

²⁵**chaos** means that we simply decide not to describe what then happens!

```

150(c)  while let (v'',a'',o'',p'') = attr_DYN_ch[odi]? in
150(c)      ~close(p',p'') end do manoeuvre(hd fpl,dyn,img) ; wait  $\delta t$  end ;
150(d)  enterprise_drone(edi,(cmi,cai,gi),...)((tlfpl,pfpl),(attr_DYN_ch[odi]?;img))
150(a)  end end

```

173

151 The (overloaded) manoeuvre behaviour is further unspecified. For a fixed wing aircraft it controls the *yaw*, the *roll* and the *pitch* of the aircraft, hence its flight path, by operating the *elevator*, *aileron*, *rudder* and the *thrust* of the aircraft based on its current dynamics, weight (including aircraft fuel), meteorological conditions (winds etc.).

value

```

151  manoeuvre: FPE  $\times$  DYN  $\times$  ImG  $\rightarrow$  Unit
151  manoeuvre(fpe,dyn,img)  $\equiv$  ...

```

The **wait** δt is some drone constant.

4.4.6 Geography Behaviour

174

152 The *geography* behaviour definition

- (a) lists the *geography* behaviour's unique identifier, carries the its mereology, has the static argument of its Euclidean point space, and
- (b) further designates the single **input** channels `cp_g_ch[cp_i,gi]` from the *planner* and `d_g_ch[*,gi]` from the drones and the **output** channels `g_cp_ch[gi,cp_i]` to the *planner* and `g_d_ch[gi,*]` to the *drones*.

175

153 The *geography* otherwise behaves as follows:

- (a) Internal, non-deterministically the *geography* chooses to either "resp"ond to a request from the "plan"ner.
- (b) If the choice is
- (c) "resp_plan"
 - i then the *geography* offers to accept a request from the *planner* for the *immediate geography* of an *area* "around" a *point* and
 - ii then the *geography* offers that information to the *planner*,
 - iii whereupon the *geography* resumes being that;
- else if the choice is
- (d) "resp_dron"
 - i then then the *geography* offers to accept a request from the *planner* for the *immediate geography* of an *area* "around" a *point* and
 - ii then the *geography* offers that information to the *planner*,
 - iii whereupon the *geography* resumes being that.

176

154 The *area* function takes a pair of a point and a pair of *land* and *weather* and yields an *immediate geography*.

```

value
152  geography: gi:GI × gm:(cpi:CPI×cmi:CMI×dis:DI-set) × EPS →
152(a)      in cp_g_ch[cpi,gi], d_g_ch[*,gi]
152(b)      out g_cp_ch[gi,cpi], g_d_ch[gi,*] Unit
152  geography(gi,(cpi,cmi,dis),eps) ≡
153(a)      let mode = "resp_plan" [] "resp_dron" [] ... in
153(b)      case mode of
153(c)        "resp_plan" →
153(c)i      let p = cp_g_ch[cpi,gi] ? in
153(c)ii     g_cp_ch[gi,cpi] ! area(p,(attr_L_ch[gi]?,attr_W_ch[gi]?)) end
153(c)iii    geography(gi,(cpi,cmi,dis),eps)
153(d)        "resp_dron" →
153(d)i      let (p,di) = []{(d_g_ch[di,gi]?,di)|di:DI•di ∈ dis} in
153(d)ii     g_cp_ch[di,cpi] ! area(p,(attr_L_ch[gi]?,attr_W_ch[gi]?)) end
153(d)iii    geography(gi,(cpi,cmi,dis),eps)
152      end end
axiom
152  gi=gi ∧ cpi=cpi ∧ smi=cmi dis=dis
value
154  area: P × (L × W) → ImG
154  area(p,(l,w)) ≡ ...

```

5 Conclusion

178

TO BE WRITTEN

5.1 References

179

- [1] Dines Bjørner. The Manifest Domain Analysis & Description Approach to Implicit and Explicit Semantics. *EPTCS: Electronic Proceedings in Theoretical Computer Science*, Yasmine Ait-Majeur, Paul J. Gibson and Dominique Méry, 2018. First International Workshop on Handling IMPLICIT and EXPLICIT Knowledge in Formal Fystem Development, 17 November 2017, Xi'an, China.
- [2] Dines Bjørner. To Every Manifest Domain a CSP Expression — A Rôle for Mereology in Computer Science. *Journal of Logical and Algebraic Methods in Programming*, (94):91–108, January 2018.
- [3] Dines Bjørner. Manifest Domains: Analysis & Description. *Formal Aspects of Computing*, 29(2):175–225, March 2017. DOI 10.1007/s00165-016-0385-z <http://link.springer.com/article/10.1007/s00165-016-0385-z>.
- [4] R. Casati and A. Varzi. *Parts and Places: the structures of spatial representation*. MIT Press, 1999.

- [5] C.A.R. Hoare. Communicating Sequential Processes. *Communications of the ACM*, 21(8), Aug. 1978.
- [6] C.A.R. Hoare. *Communicating Sequential Processes*. C.A.R. Hoare Series in Computer Science. Prentice-Hall International, 1985.
- [7] C.A.R. Hoare. Communicating Sequential Processes. Published electronically: <http://www.usingcsp.com/cspbook.pdf>, 2004. Second edition of [6]. See also <http://www.usingcsp.com/>.
- [8] Usama Mehmood, Radu Grosu, Ashish Tiwari, Nicola Paoletti, Shan Lin, Yang JunXing, Dung Phan, Scott D. Stoller, and Scott A. Smolka. *Declarative vs Rule-based Control for Flocking Dynamics*. In *Proceedings of ACM/SIGAPP Symposium on Applied Computing (SACC 2018)*. ACM Press, April 9–13, 2018. 8 pages.
- [9] Reza Olfati-Saber. Flocking for Multi-agent Dynamic Systems: Algorithms and Theory. *IEEE Transactions on Automatic Control*, 51(3):401–420, 13 March 2006. <http://ieeexplore.ieee.org/document/1605401/>; DOI: 10.1109/TAC.2005.864190; Thayer School of Engineering, Dartmouth College, Hanover, NH, USA.
- [10] Craig Reynolds. *Flocks, Herds and Schools: A Distributed Behavioral Model*. *SIGGRAPH Computer Graphics*, 21(4), August 1987. <https://doi.org/10.1145/37402.37406>.
- [11] Craig Reynolds. *Steering Behaviors for Autonomous Characters*. In *Proceedings of Game Developers Conference*, pages 763–782, 1999.
- [12] Craig Reynolds. OpenSteer, *Steering Behaviours for Autonomous Characters*, 2004. <http://opensteer.sourceforge.net>.
- [13] A. W. Roscoe. *Theory and Practice of Concurrency*. C.A.R. Hoare Series in Computer Science. Prentice-Hall, 1997. Now available on the net: <http://www.comlab.ox.ac.uk/people/bill.roscoe/publications/68b.pdf>.
- [14] Douglas T. Ross. Toward foundations for the understanding of type. In *Proceedings of the 1976 conference on Data: Abstraction, definition and structure*, pages 63–65, New York, NY, USA, 1976. ACM. <http://doi.acm.org/10.1145/800237.807120>.
- [15] Steve Schneider. *Concurrent and Real-time Systems — The CSP Approach*. Worldwide Series in Computer Science. John Wiley & Sons, Ltd., Baffins Lane, Chichester, West Sussex PO19 1UD, England, January 2000.